"P.S. I Love You"

(Producing Science of Primarily Soft Stuff via Particle Simulations Plus Statistics Plus Supercomputing, from the Pico Scale to the Pedestrian Scale)

Gerald J. Wang

"2020" Howes Scholar Talk July 19, 2021



There is a simple animating principle behind particle-based simulations... ("it's classic!")

$$m\frac{d^2\vec{r}}{dt^2} = \vec{F}$$

"As long as you tell me the inter-particle forces, I'll tell you the particle trajectories."

(And there are a lot of places where you might get these forces from!)







<u>A Few Types of Forces between Particles</u>

(1) CENTRAL FORCES: - Act along the particles' line-of-center - Could get weaker or stronger as separation increases

<u>A Few Types of Forces between Particles</u>

(2) CONTACT FORCES:

- Can push in many possible directions, but only if...
- The particles are touching (zero otherwise)

<u>A Few Types of Forces between Particles</u>

(3) CONTINUUM-MEDIATED FORCES: - Particles interact indirectly through a continuous background medium - Get weaker as separation increases

Video demo!

Kids will be Kids Image: Constraint of the state #goatsonatrampoline #canada #britishcolombia

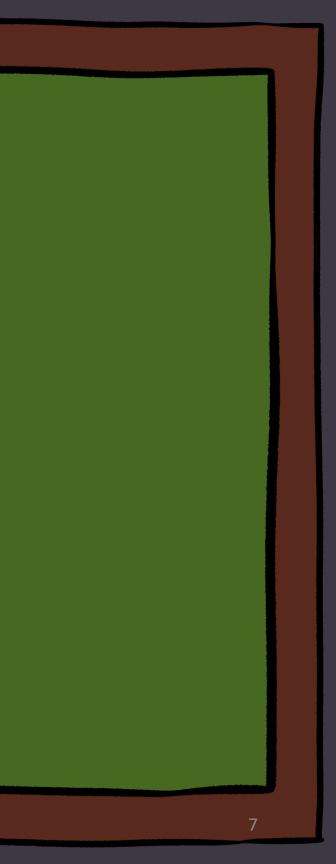








(1) Atoms and molecules
 (2) Colloids and polymers
 (3) Billiard balls
 (4) Pedestrians



(1) Atoms and molecules (2) Colloids and polymers (3) Billiard balls (4) Pedestrians

> ✓ Forces are... CENTRAL ✓ Origins include... QUANTUM MECHANICS and E&M

(1) Atoms and molecules (2) Colloids and polymers (3) Billiard balls (4) Pedestrians

> ✓ Forces are... CENTRAL and CONTINUUM-MEDIATED ✓ Origins include... E&M, THERMODYNAMICS, and HYDRODYNAMICS

(1) Atoms and molecules (2) Colloids and polymers (3) Billiard balls (4) Pedestrians

> ✓ Forces are... CONTACT ✓ Origins include... ELASTICITY and FRICTION

(1) Atoms and molecules (2) Colloids and polymers (3) Billiard balls (4) Pedestrians

> ✓ Forces are... CONTACT and CENTRAL (and INTERNALLY SUPPLIED!) ✓ Origins include... FRICTION and **PSYCHOLOGY** and CAKE

"P.S. Something old, something new, something borrowed, something blue."

At the nanoscale, fluid slip is a big deal...



Pipe Flow

$Q\sim R^4$ (Hagen-Poiseuille, no slip) $Q_{ m slip}\sim l_{ m slip}R^3$ (additional flow due to slip)

At the nanoscale, fluid slip is a big deal...



Pipe Flow

 $Q \sim R^4$ (Hagen-Poiseuille, no slip) $Q_{
m slip} \sim l_{
m slip} R^3$ (additional flow due to slip)

NANOSCALE HYDRODYNAMICS

Enhanced flow in carbon nanotubes

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nanotubes

Eleonora Secchi¹, Sophie Marbach¹, Antoine Niguès¹, Derek Stein^{1,2}, Alessandro Siria¹ & Lydéric Bocquet¹

Fast Mass Transport Through Sub-2-Nanometer Carbon Nanotubes

Jason K. Holt^{1,*}, Hyung Gyu Park^{1,2,*}, Yinmin Wang¹, Michael Stadermann¹, Alexander B. Artyukhin¹, Costas P. Grigoropoulos², Aleksandr Noy¹, Olgica Bakajin^{1,†}

¹ Chemistry and Materials Science Directorate, Lawrence Livermore National Laboratory, Livermore, CA 94550, USA. ² Department of Mechanical Engineering, University of California, Berkeley, CA 94720, USA.

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Science 19 May 2006 Vol. 312, Issue 5776, pp. 1034-1037 DOI: 10.1126/science.1126298

Fluid flow in carbon nanotubes and nanopipes

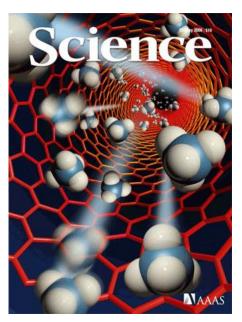
M. Whitby & N. Quirke

Nature Nanotechnology 2, 87–94(2007) Cite this article

 $rac{\iota_{
m slip}}{R} \sim 1$ (exciting and **non-negligible** slip phenomena appear)

doi:10.1038/nature19315

Massive radius-dependent flow slippage in carbon

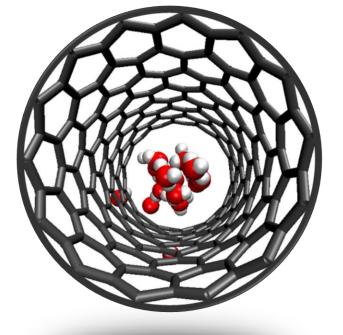


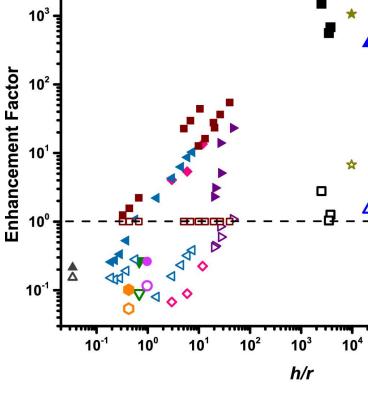
At the nanoscale, fluid slip is a big deal...



Pipe Flow

 $rac{l_{
m slip}}{R} \sim 1$





 $Q \sim R^4$ (Hagen-Poiseuille, no slip) $Q_{
m slip} \sim l_{
m slip} R^3$ (additional flow due to slip)

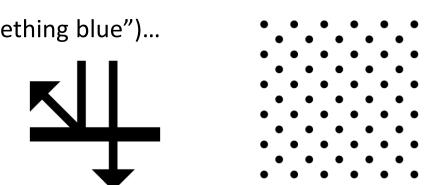
phenomena appear)

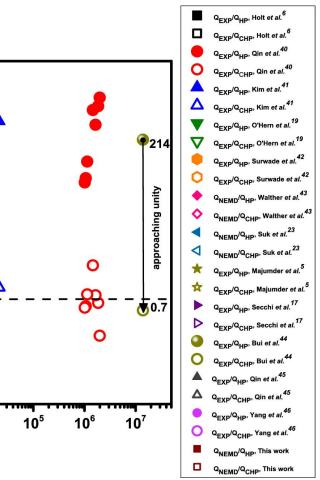
(exciting and **non-negligible** slip

[Heiranian and Aluru, ACS Nano 2020, 14, 1, 272-281]

Applications galore ("something blue")...

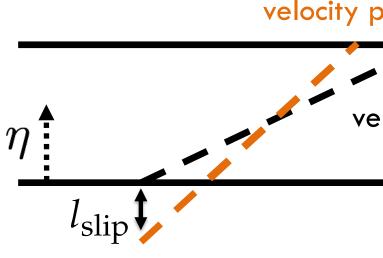






"Business as usual" is the Navier slip condition...

- Assumption: Slip velocity is linear in the velocity gradient at the boundary.
- Slip length is the distance within the boundary at which the (extrapolated) velocity profile matches the boundary velocity.
- The Navier slip condition has been shown (rigorously) to hold for dilute fluids.
- Key question: What is the appropriate slip condition for dense fluids?

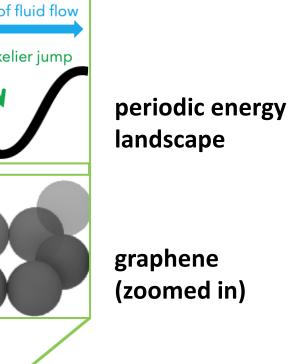


velocity profile (with slip)

velocity profile (no slip)

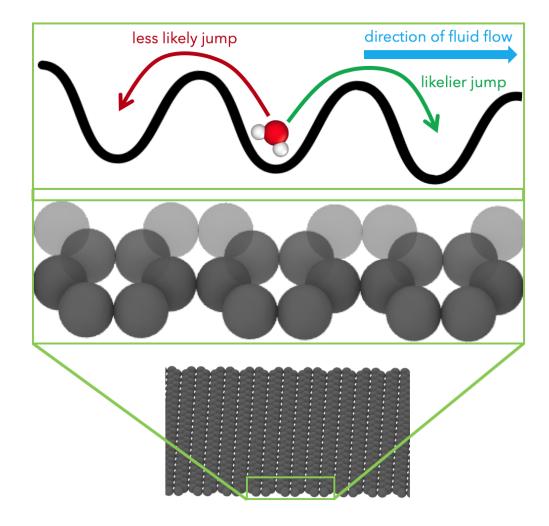
$u_{\rm slip} = l_{\rm slip} \frac{\partial u}{\partial \eta} \Big|_{t}$

To model slip, Molecular-Kinetic Theory (MKT) is a jump in the right direction. Viscosity [Wang and Hadjiconstantinou, $-\frac{\alpha\varepsilon}{k_{\rm B}T}\right)\sinh\left(\frac{l_{\rm j}\mu}{2\sigma_{\rm FL}k_{\rm B}T}\dot{\gamma}\right)$ *Phys. Rev. Fluids* 2019, 4(6), 064201] exp ($u_{\rm slip}$ [Wang and Hadjiconstantinou, τ_{i} *Phys. Rev. Fluids* 2017, 2(9), 094201] [Blake and Haynes, Shear rate J. Colloid Interface Sci. 30 (1969)] Fluid-solid interaction energy less likely jump direction of fluid flow Length scale for Surface jumps likelier jump density of interfacial Time scale for jump attempts fluid layer landscape In the appropriate limit, MKT recovers the Navier slip condition: $u_{\rm slip} = l_{\rm slip} \dot{\gamma}$ graphene (zoomed in) $l_{\rm slip} = \frac{l_{\rm j}^2 e^{-\alpha\varepsilon/(k_{\rm B}T)}\mu}{\tau_{\rm i}\sigma_{\rm FL}k_{\rm B}T}$ **Slip length** directly linked to microscopic graphene parameters!



To model slip, Molecular-Kinetic Theory (MKT) is a jump in the right direction.

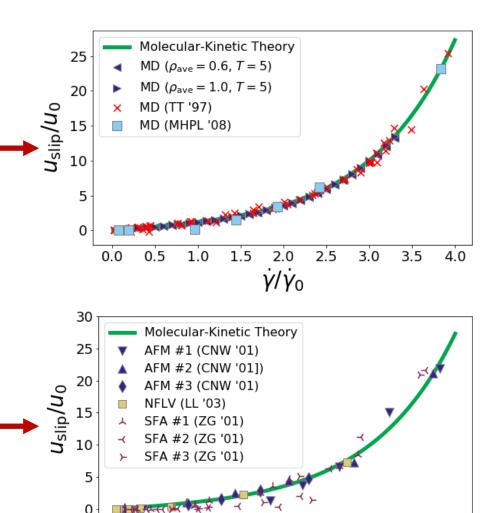
$$u_{\rm slip} = \frac{2l_{\rm j}}{\tau_{\rm j}} \exp\left(-\frac{\alpha\varepsilon}{k_{\rm B}T}\right) \sinh\left(\frac{l_{\rm j}\mu}{2\sigma_{\rm FL}k_{\rm B}T}\dot{\gamma}\right) \quad l_{\rm slip} = \frac{l_{\rm j}^2 e^{-\alpha\varepsilon/(k_{\rm B}T)}\mu}{\tau_{\rm j}\sigma_{\rm FL}k_{\rm B}T}$$



MKT has been validated against:

MD simulations (in house and from literature)

[Thompson and Troian, Nature 1997, 389] [Martini, Hsu, Patankar, and Lichter, Phys. Rev. Lett. 2008, 100]



and

experiments

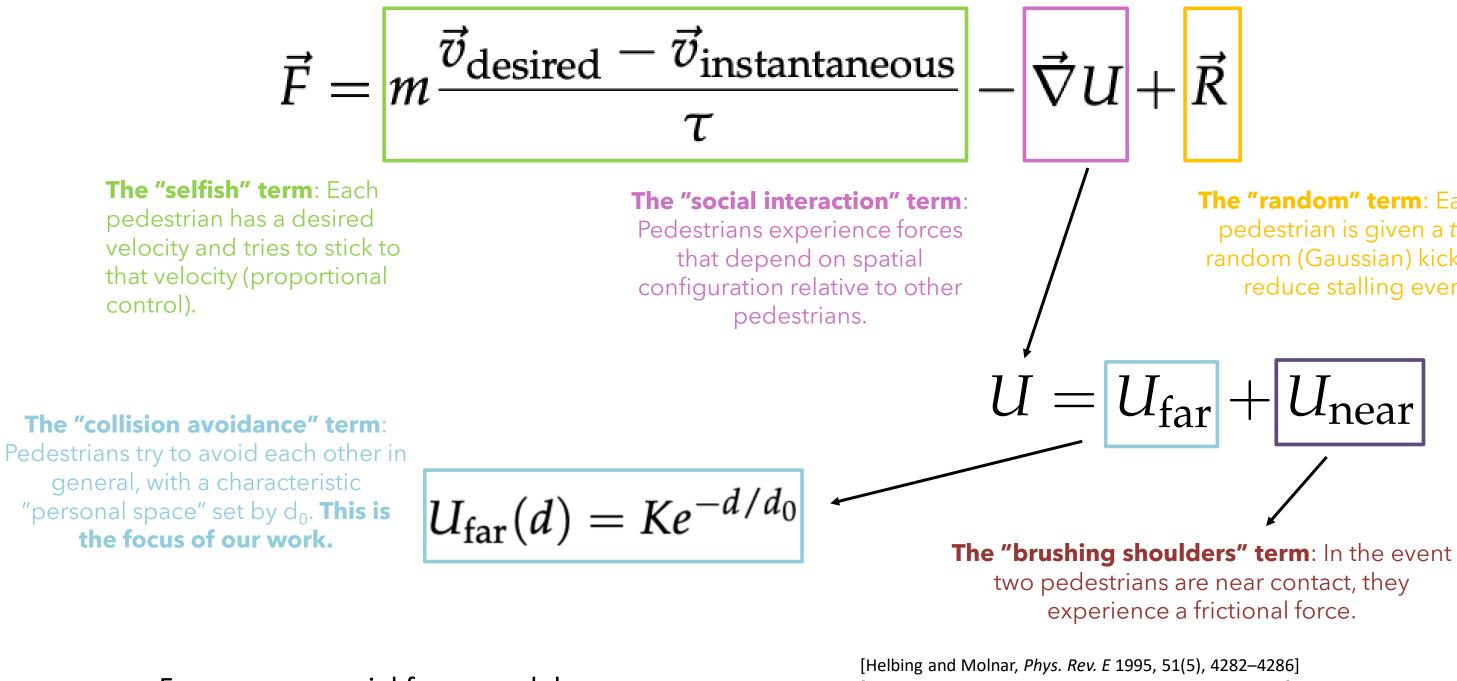
[Craig, Neto, and Williams, Phys. Rev. Lett. 2001, 87] [Zhu and Granick, Phys. Rev. Lett. 2001, 87] [Léger, J. Phys.: Cond. Matt. 2003, 15]

[Wang and Hadjiconstantinou, *Phys. Rev. Fluids* 2017, 2(9), 094201]

[Wang, under review] [Wang and Hadjiconstantinou, Phys. Rev. Fluids 2019, 4(6), 064201]

0.5 2.0 2.5 3.0 3.5 4.0 1.0 1.5 γ/γ_0

Governing equations for pedestrian dynamics



For more on social force models, see, e.g.

[Helbing, Farkas, and Vicsek, *Nature* 2000, 407, 487–490] [Koyama et al., Artif. Life Robot. 2020, 25, 529–536]



The "random" term: Each pedestrian is given a *tiny* random (Gaussian) kick to reduce stalling events.



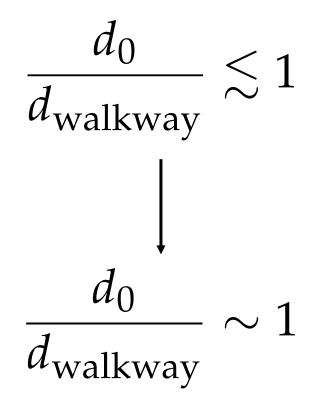
Pedestrians in Piura, Peru



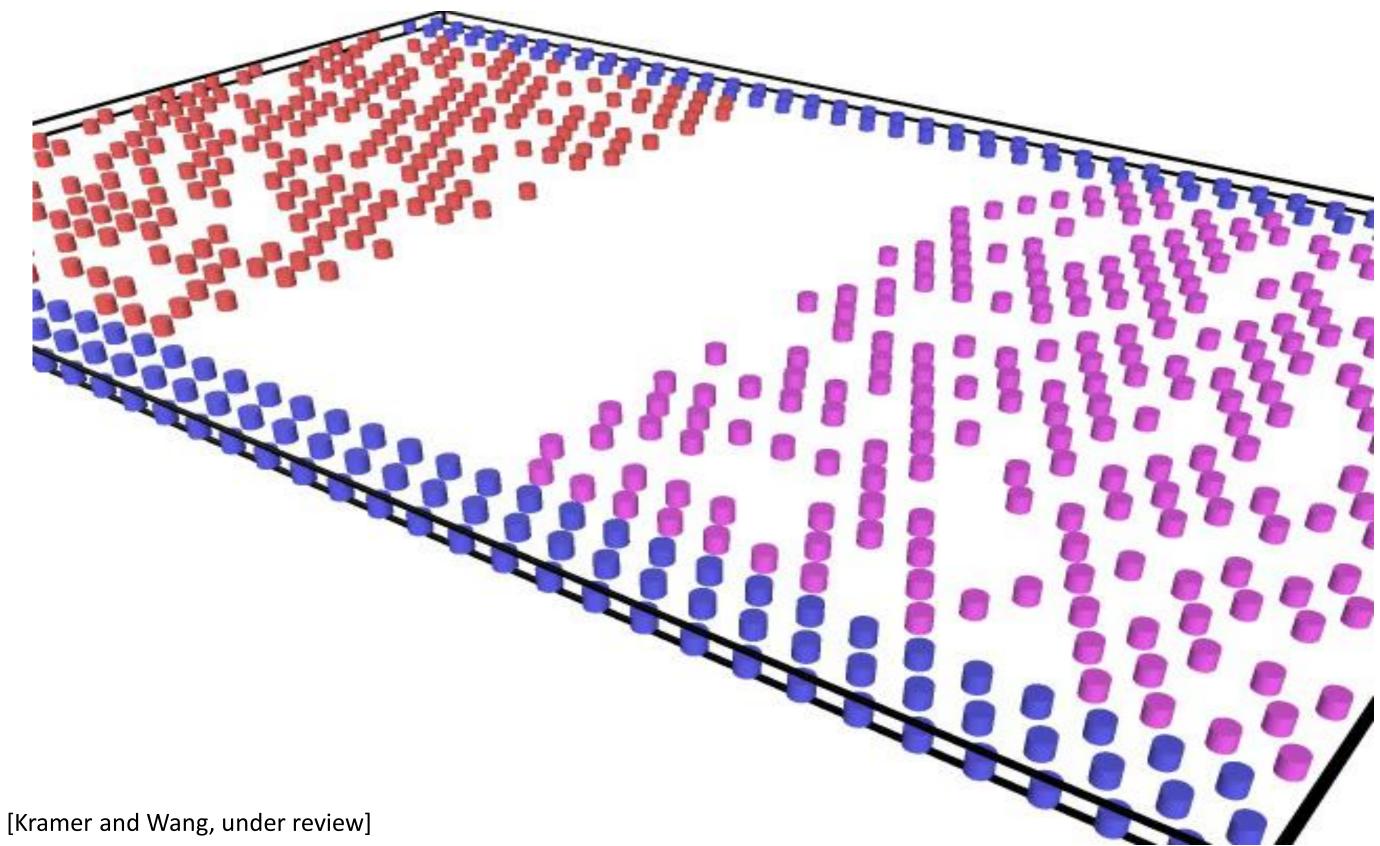
Himeji, Japan - April 06, 2020

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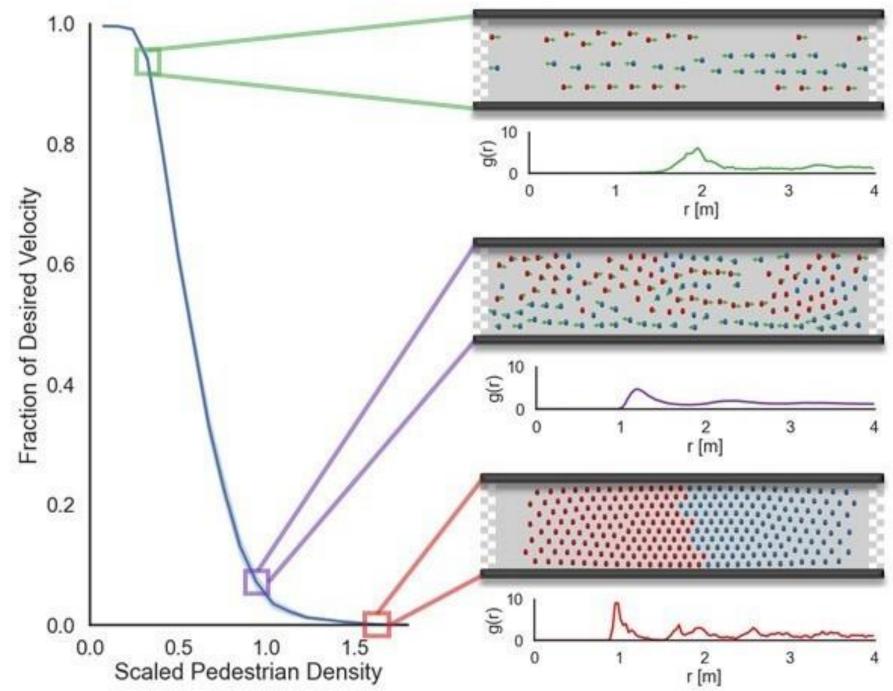






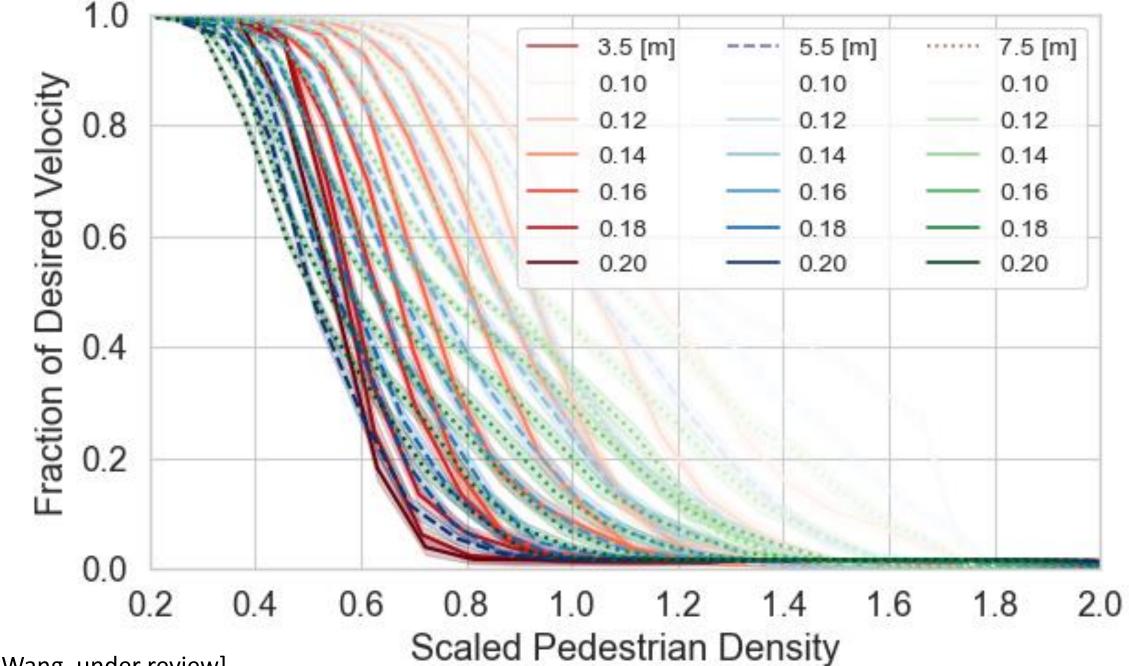


More people, more problems...



[Kramer and Wang, under review]

... and more preference for social distance, more "problems" too...



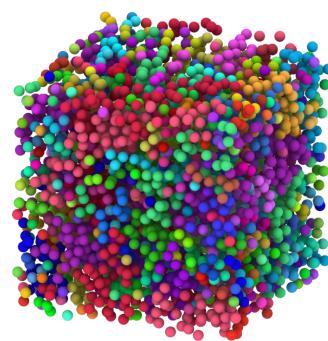
[Kramer and Wang, under review]

"P.S. A picture is worth a thousand words."

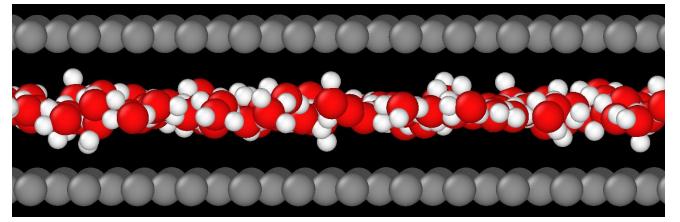


Laboratory for Mechanics of Materials via Molecular and Multiscale Methods (M⁵ Lab at CMU)

- Statistical physics and molecular-scale mechanics of fluids, polymers, soft matter, and active matter.
- Micro- and nanoscale transport phenomena.
- High-performance computational science and engineering (both theory- and data-driven).
- Molecular-scale design principles for sustainability.
- Physics of livable and equitable urban systems.



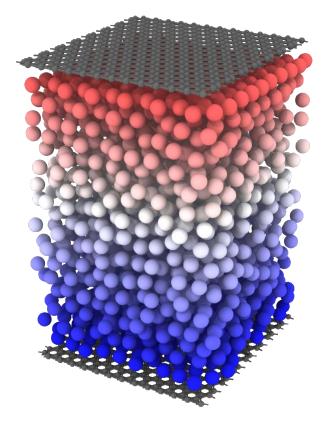
Hydrodynamics of suspensions



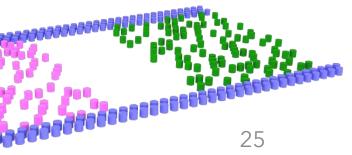
Nanoscale hydrodynamics

Sustainable polymers

Nanoscale heat transfer



Pedestrian flows



"P.S. One good turn deserves another."

P.S. Something old, something new, something borrowed, something blue.

P.S. A picture is worth a thousand words. (or at least 10 extra minutes of talk time :P)

P.S. One good turn deserves another.



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Many thanks to the M⁵ LAB team...

- Mehul Bapat (G)
- Vince Cheng (BS '24) ۲
- Arman Ghaffarizadeh (G)
- Kelby Kramer ('22)
- Leo Li (G)
- Divya Rana (BS '23)
- Ryan Rusali (BS '21)
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