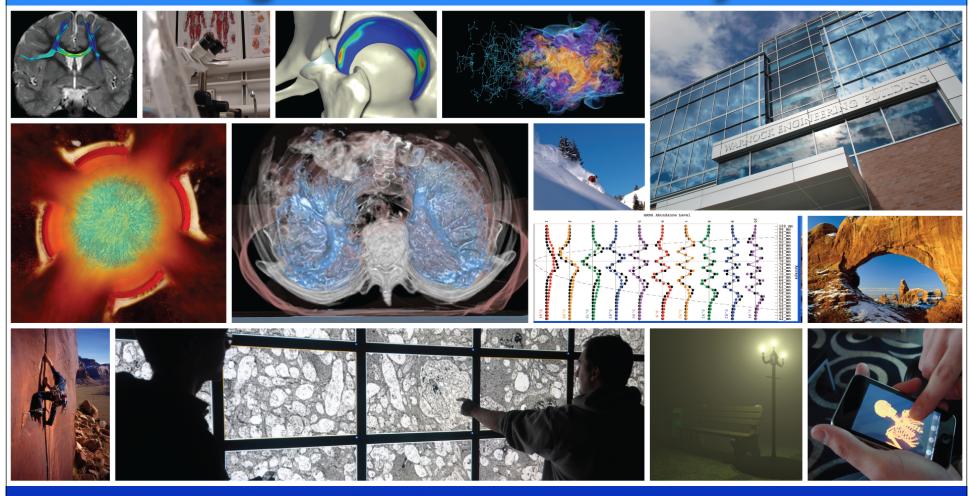
### Large Scale Visual Analysis



Chris Johnson
Scientific Computing and Imaging Institute
University of Utah

## History of Computer Graphics at Utah



#### 1. 2. David Evans /Ivan Sutherland

-Founded CS Dept at the UofU in 1968 -Ivan Sutherland - Turing award -Founded Evans & Sutherland Company

#### 3. John Warnock

-Worked at Evans & Sutherland -Founded Adobe -Hidden Line Removal Algorithm

-Helped invent Postscript @ Adobe

#### 4. Tom Stockham

-Known for work in Signal Processing -Helped to invent the CD Player

#### 5. Ed Catmull

-Worked at Lucas Film -Co-Founded Pixar -President of Disney Animation Studios -Chair of CoE External Advisory Board

#### 6. Alan Kay

- Personal Computer -Turing Award Winner -Object Oriented Languages

#### 7. Jim Kajyia

-VP Research at Microsoft

#### 8. Jim Clark

-Founded SGI, Netscape, Healtheon - Work in Geometry Pipelines

#### 9. Jim Blinn

-Invented Blinn-Phong Shading Model

#### 10. Nolan Bushnell

-Invented Pong -Founded Atari

#### 11. Henri Gouraud

-Invented Gouraud Shading Model

#### 12. Allen Ashton

-Word Perfect -My CFO Founder

#### 13. Bui Tuong Phong

-Invented Phong Reflection and Shading Models



# **SCI Institute Faculty**























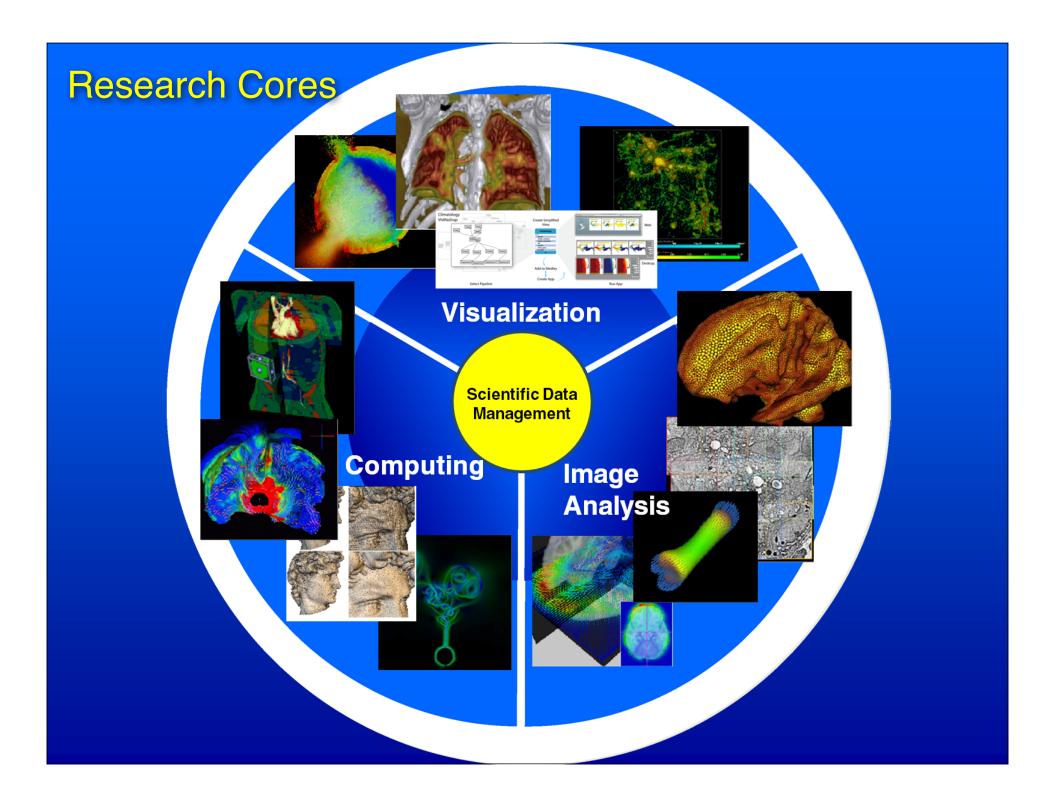












### Research Centers We Direct





**Center for Extreme Data Management, Analysis, and Visualization** 











**Utah Center for Neuroimage Analysis** 













UTAH Center for Computational Earth Sciences









### Research Centers We are Affiliated With



Scalable Data Management, Analysis and Visualization









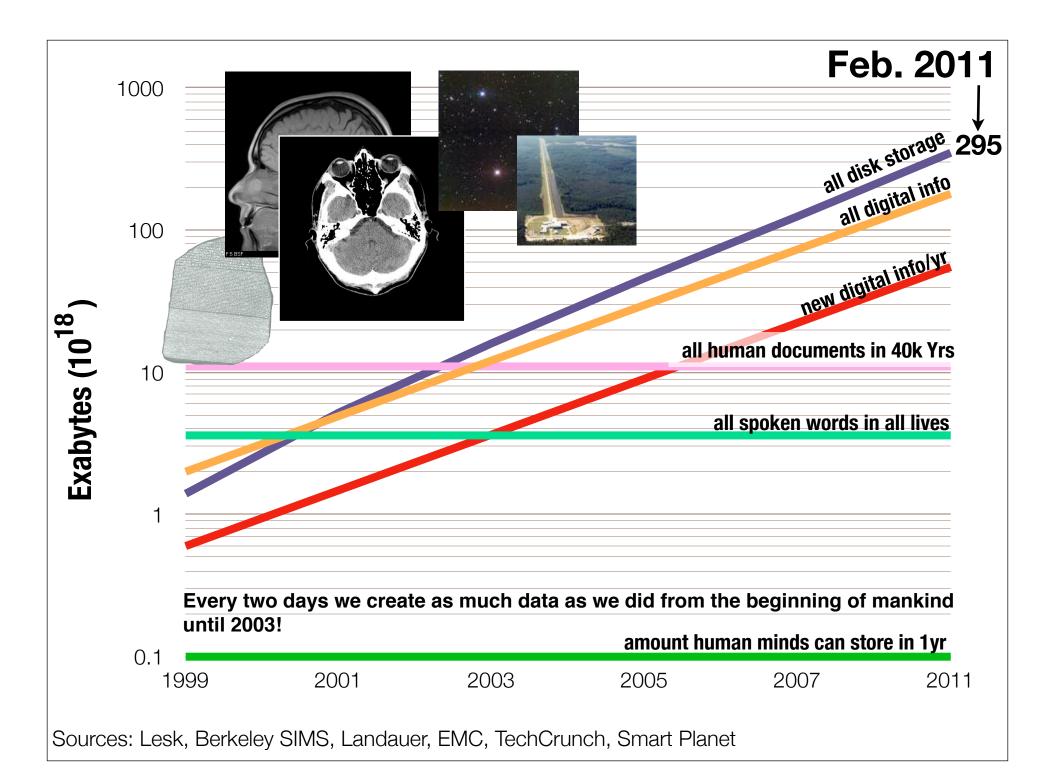






IAMCS
Institute for Applied Mathematics
and Computational Science





#### How Much is an Exabyte?







How many trees does it take to print out an Exabyte?

1 Exabyte = 1000 Petabytes = could hold approximately 500,000,000,000,000 pages of standard printed text

It takes one tree to produce **94,200** pages of a book

Thus it will take 530,785,562,327 trees to store an Exabyte of data

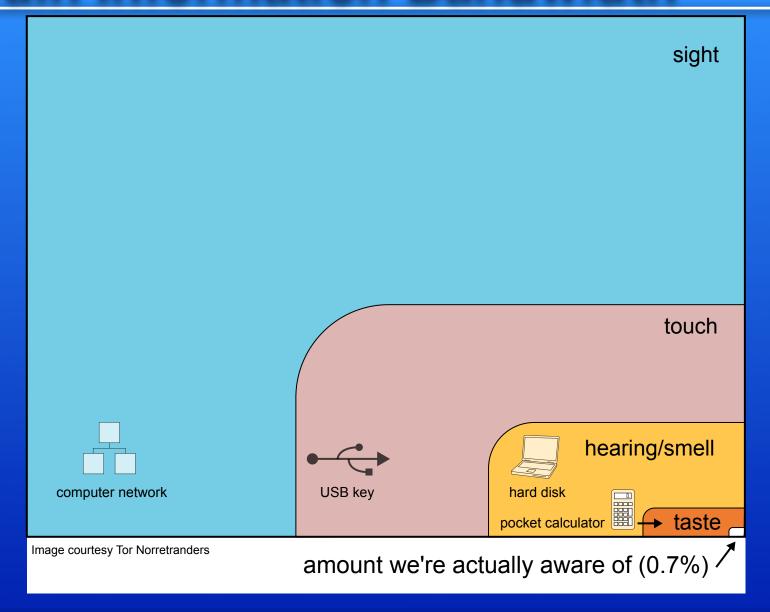
In 2005, there were **400,246,300,201** trees on Earth

We can store .75 Exabytes of data using all the trees on the entire planet.

Sources: http://www.whatsabyte.com/ and http://wiki.answers.com

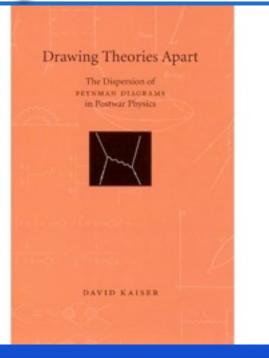
### **Brain Information Bandwidth**

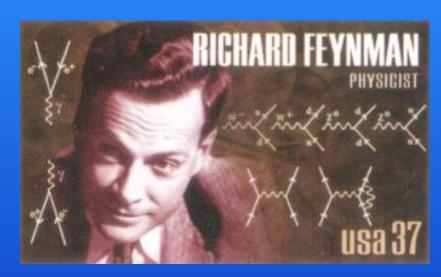




## Feynman Diagrams



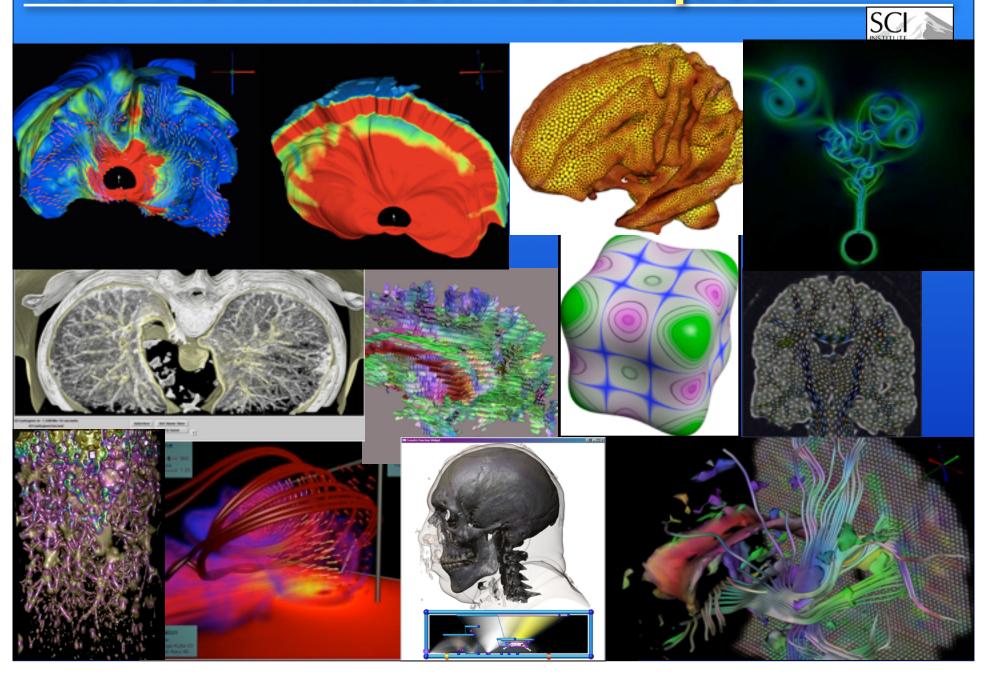




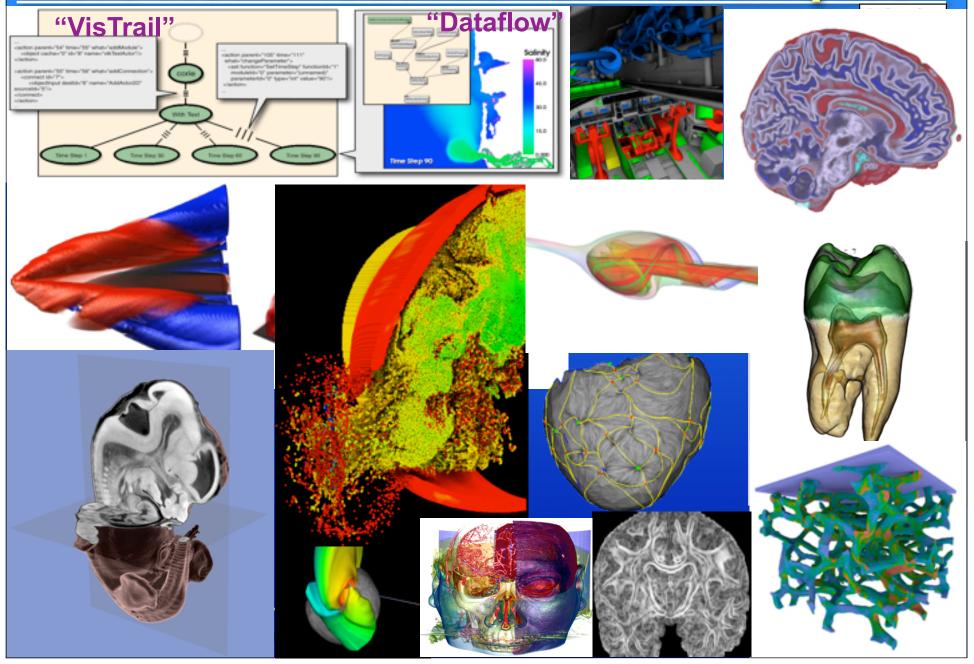
Feynman: "What I am really try to do is bring birth to clarity, which is really a half-assedly thought-out-pictorial semi-vision thing. I would see the jiggle-jiggle-jiggle or the wiggle of the path. Even now when I talk about the influence functional, I see the coupling and I take this turn - like as if there was a big bag of stuff - and try to collect it in away and to push it. It's all visual. It's hard to explain."

James Gleick, The Life and Science of Richard Feynman, Vintage Books, New York, 1992.

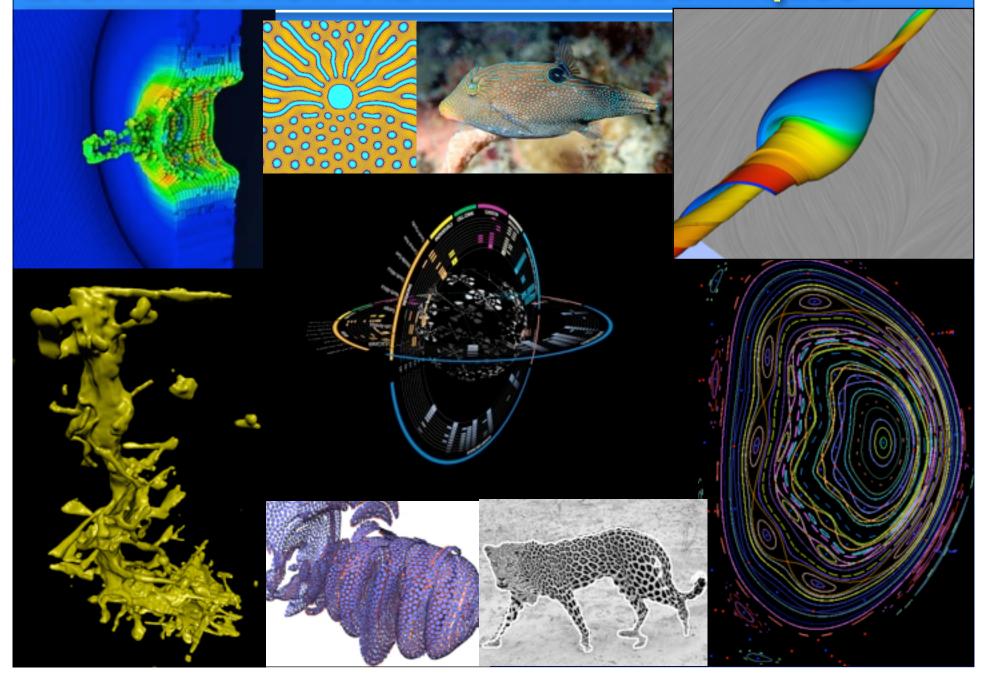
# **New Visualization Techniques**



# More New Visualization Techniques



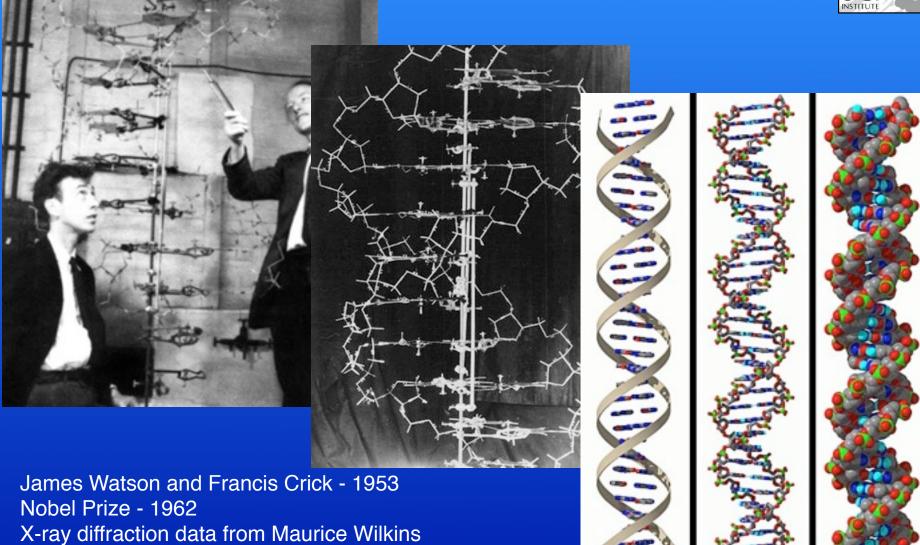
### **Even More New Visualization Techniques**



### **Watson and Crick - DNA**

and Rosalind Franklin





### Mario Capecchi - Nobel Prize 2007

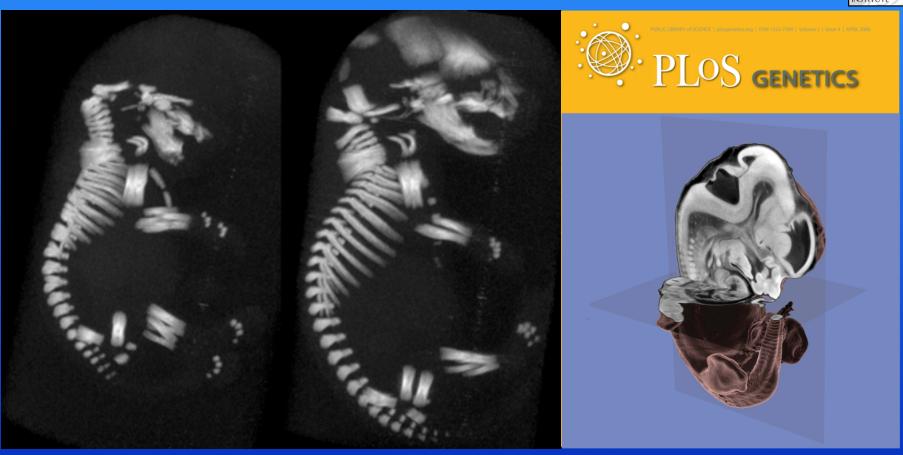




Mario R. Capecchi, Ph.D., distinguished professor of human genetics and biology at the University of Utah's Eccles Institute of Human Genetics has won the 2007 Nobel Prize in Physiology or Medicine.

## **Image Based Phenotyping**

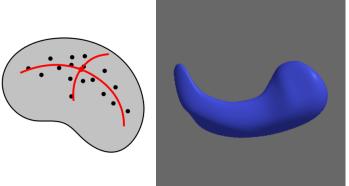




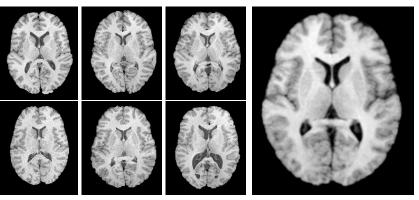
J.T. Johnson III, M.S. Hansen, I. Wu, L.J. Healy, C.R. Johnson, G.M. Jones, M.R. Capecchi, C. Keller. "Virtual Histology of Transgenic Mouse Embryos for High-Throughput Phenotyping," In PLoS Genetics, Vol. 2, No. 1, pp. 471-477. April, 2006.

#### Statistics of Shape, Connectivity, and Function

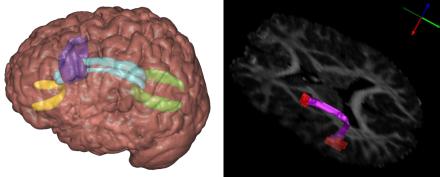




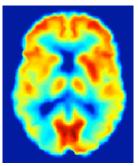
Computational Statistics in Nonlinear Spaces



Anatomical shape averaging and variability



Diffusion Tensor Image Analysis
Autism project



Combined PET + MRI analysis
Alzheimer's disease project





## **GPUs for Scientific Computing**



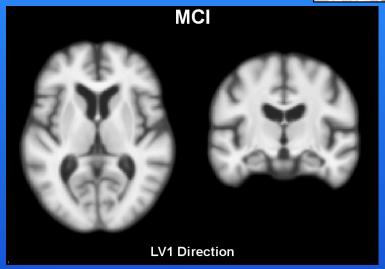
#### FOR IMMEDIATE RELEASE:

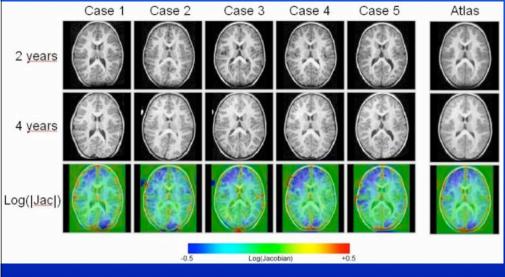
#### NVIDIA RECOGNIZES UNIVERSITY OF UTAH AS A CUDA CENTER OF EXCELLENCE

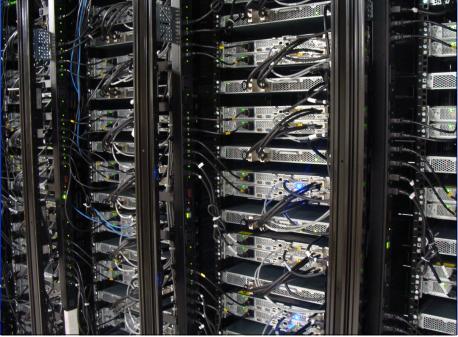
University of Utah Latest in a Growing List of Exceptional Schools Demonstrating
Pioneering Work in Parallel Computing

#### SANTA CLARA, CA & SALT LAKE CITY, UT —JULY 31, 2008—NVIDIA

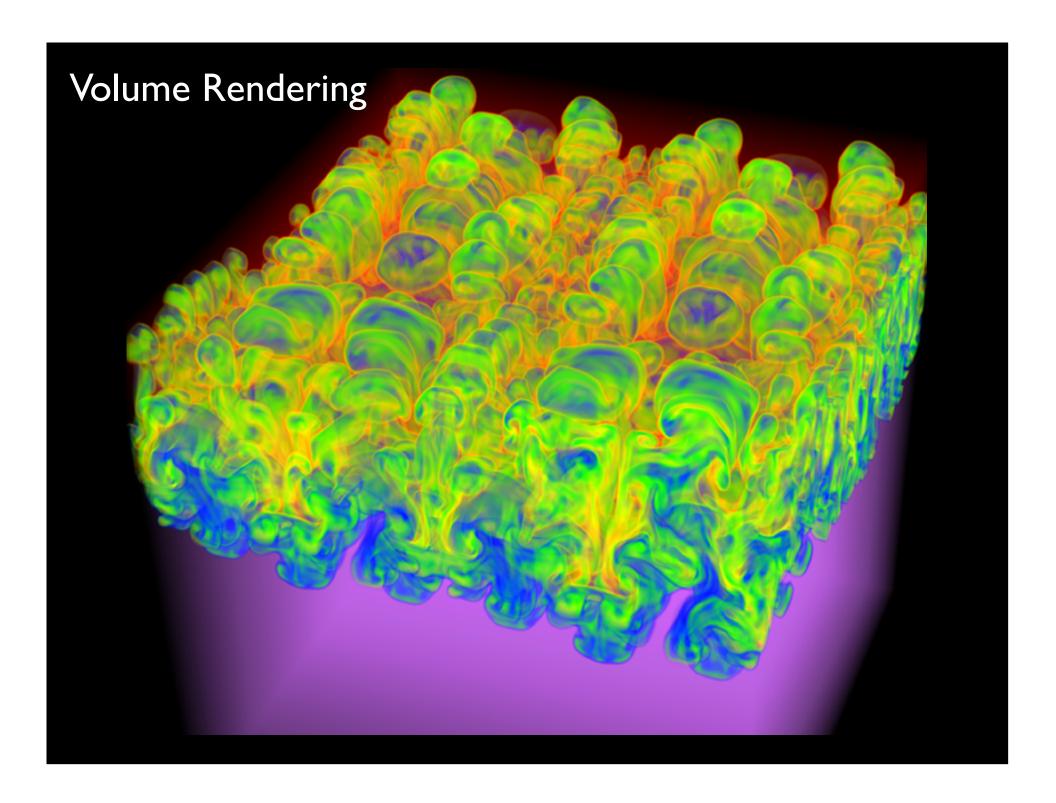
Corporation, the worldwide leader in visual computing technologies, and the University of Utah today announced that the university has been recognized as a CUDA Center of Excellence, a milestone that marks the beginning of a significant partnership between the two organizations.



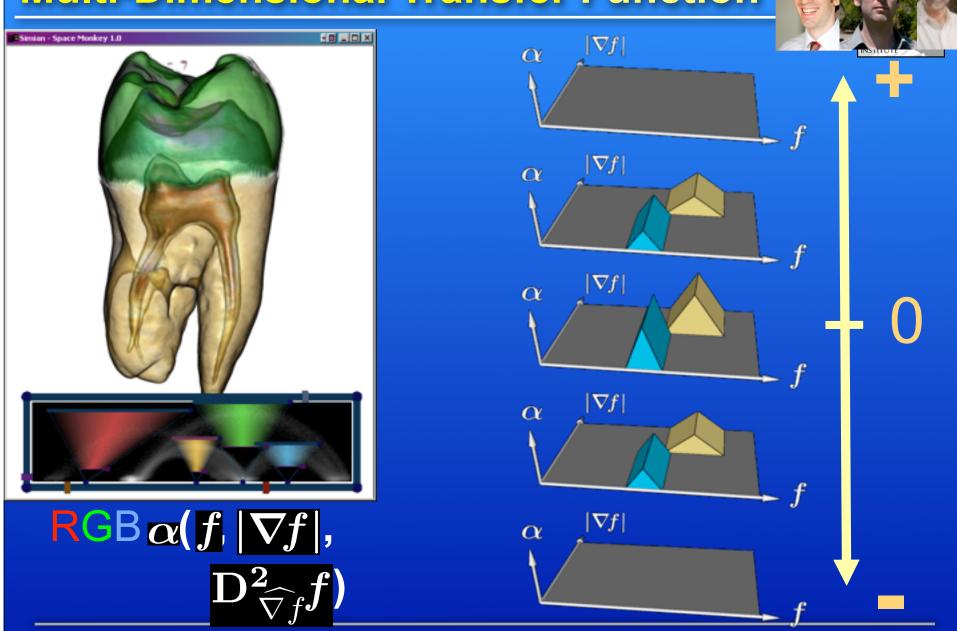




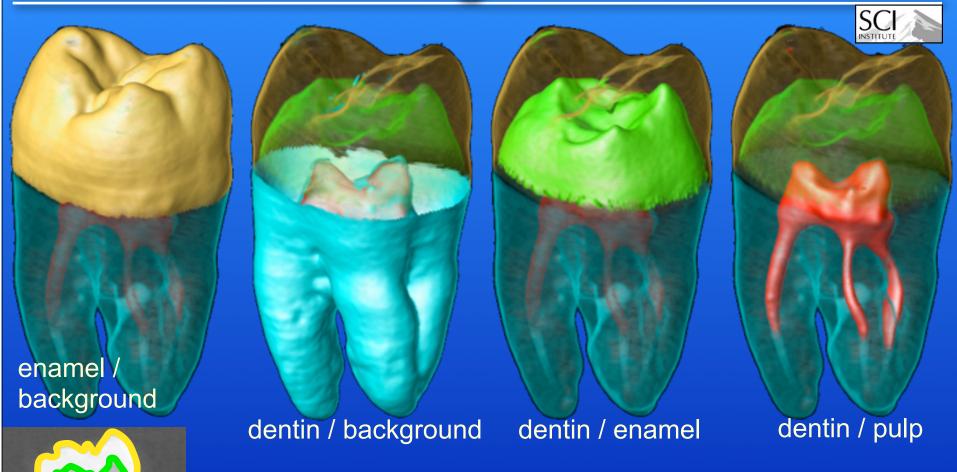
Scientific Computing and Imagin



#### **Multi-Dimensional Transfer Function**



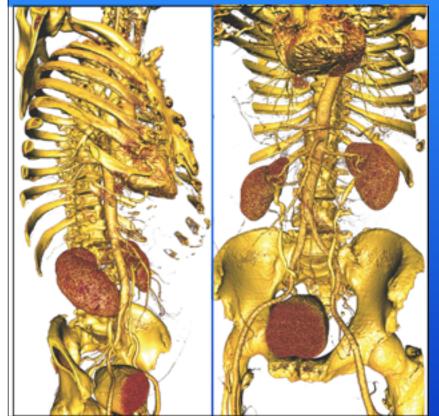
## **Volume Rendering**



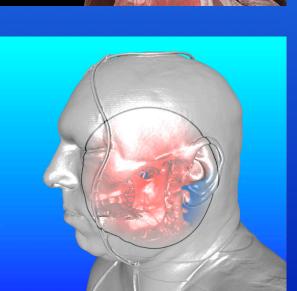
1D: not possible

2D: specificity not as good

# ImageVis3D

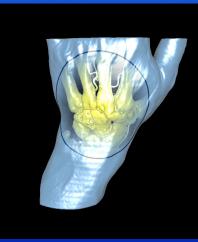












# ImageVis3D and Tuvok

#### 10

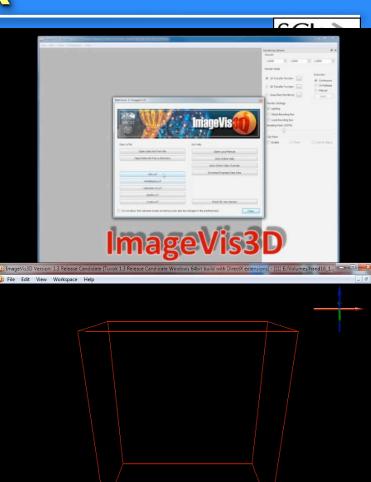
- Understands various file formats including DICOM
- Reads and handles data of up to 18 EB
- Provides Bricking and LoD computations

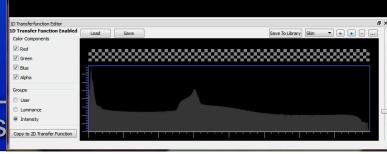
#### Renderer

- Supports Raycasting and Slicing
- Supports 1D, 2D TFs, Isosurfacing, and ClearView
- Provides extensive support for older hardware

#### General

- Cross platform
- · Intuitive and Configurable UI
- Supports multiple windows
- Open Source MIT License

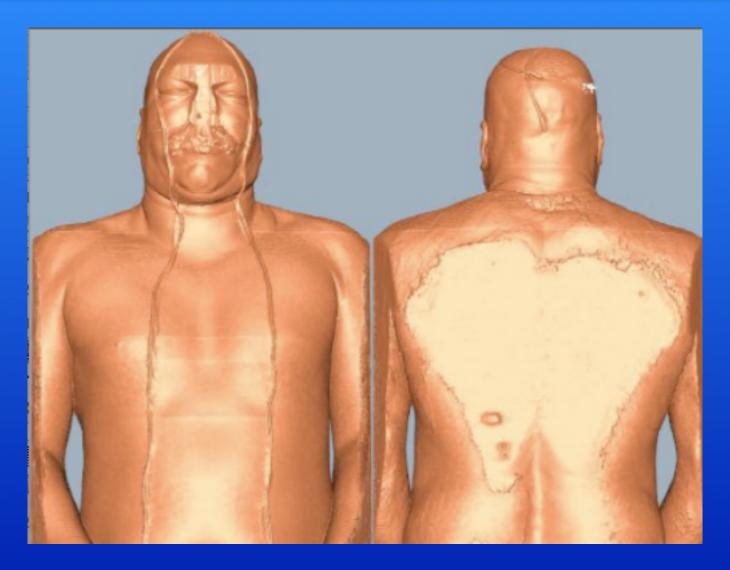




Scientific Computing and Imaging Ins

## **NIH Visible Male**





# Visible Human - High Resolution







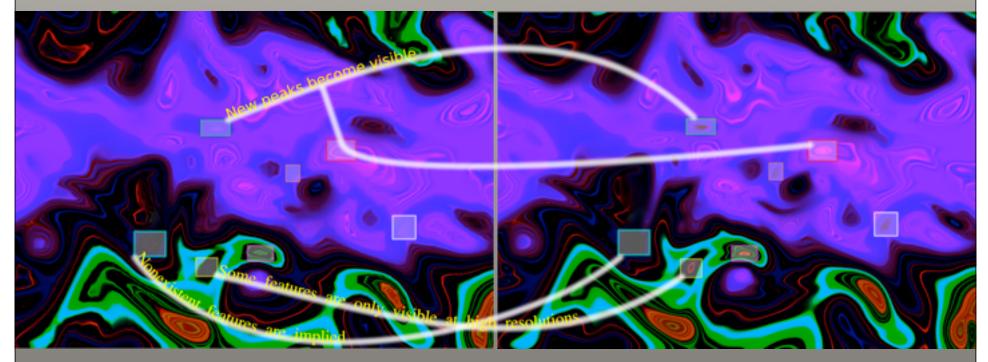




#### The Need for High Resolution Visualization

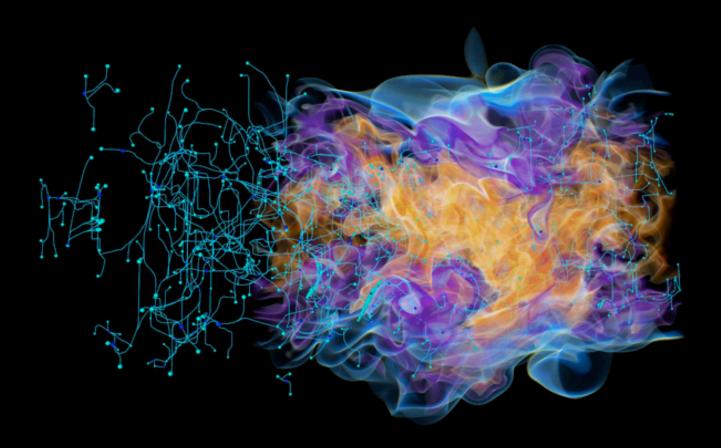
"...the data show for the first time how detailed transport and chemistry effects can influence the mixing of reactive scalars. It may be advantageous to incorporate these effects within molecular mixing models. It is worth noting that at present it is impossible to obtain this type of information any other way than by using the type of highly resolved simulation performed here."

Jacqueline Chem. Sandia National Laboratories



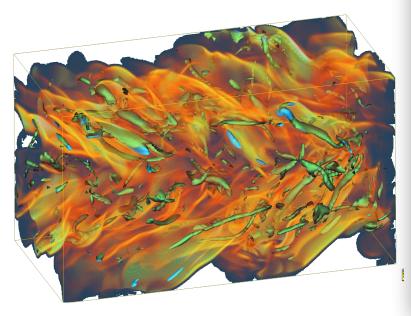
Lower Resolution

High Resolution



#### Topological Analysis of Massive Combustion Simulations

 Non-premixed DNS combustion (J. Chen, SNL): Analysis of the time evolution of extinction and reignition regions for the design of better fuels

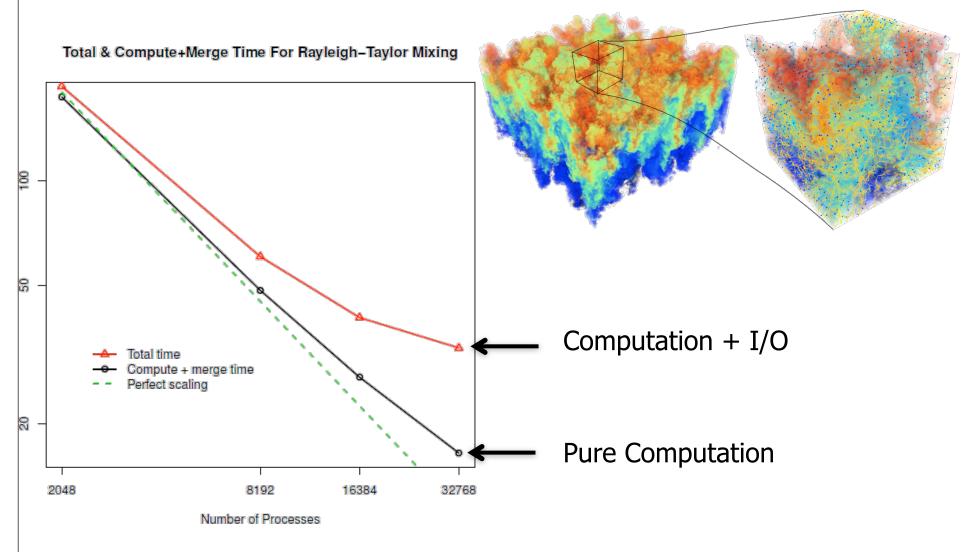








# New Parallel Topological Computations Achieve High Performance at Scale (see session 11)

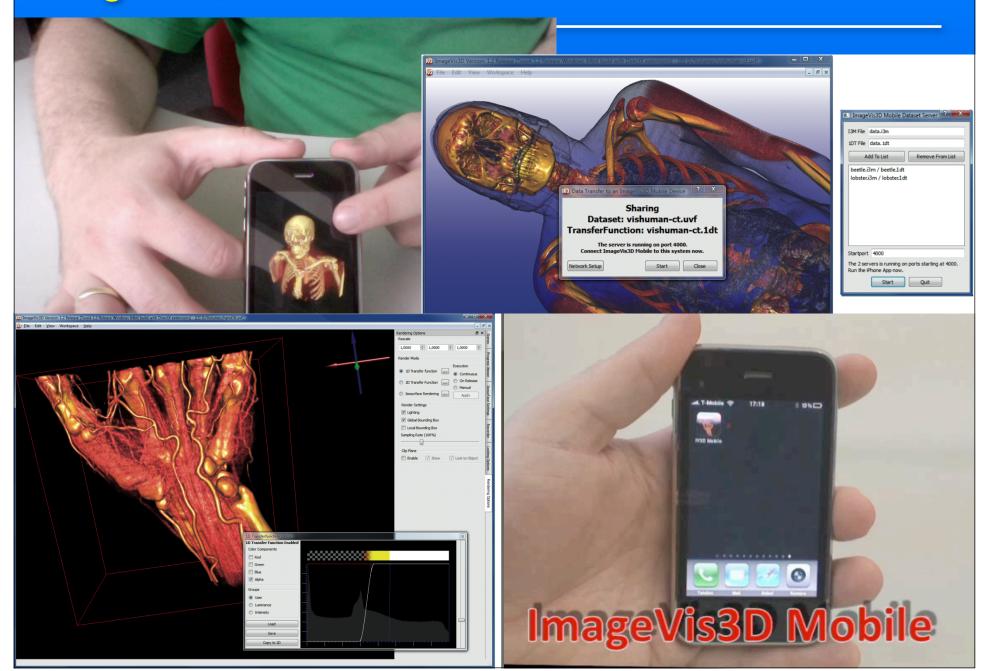








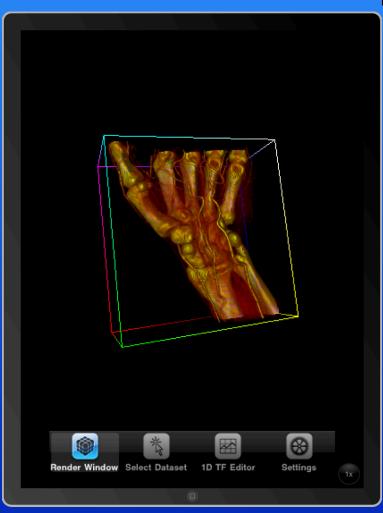
### ImageVis3D - Mobile



### ImageVis3D Mobile



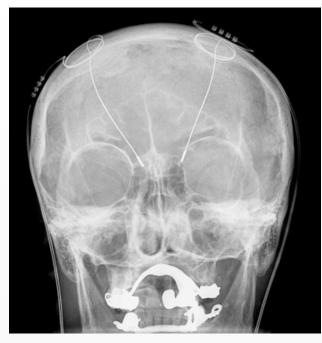




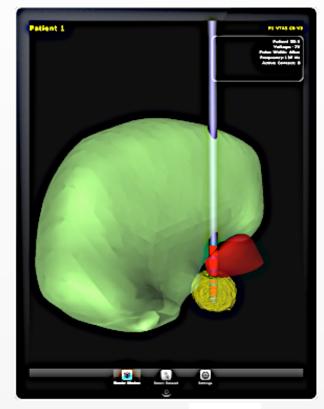
## ImageVis3D Mobile DBS App

Introduction





Deep Brain Stimulation DBP: Chris Butson



C. Butson, G. Tamm, S. Jain, T. Fogal and J. Krüger "Evaluation of Interactive Visualization on Mobile Computing Platforms for Selection of Deep Brain Stimulation Parameters" *IEEE Transactions on Visualization and Computer Graphics, 2012 (in press).* 



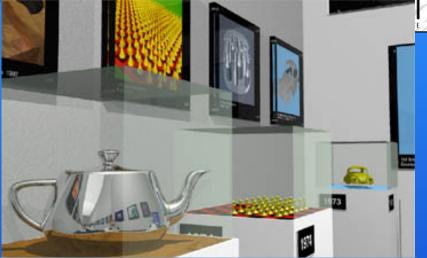






Parallel Rendering - Ray Tracing







### **Rendering Algorithms**

Basic idea: modeling the physics of light

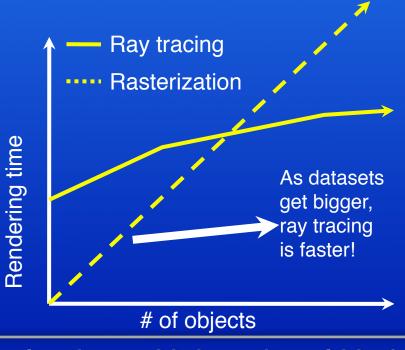
Rasterization (Z-buffer)

- Invented at U of U in 1974
- Hardware in every modern
   PC
- High interactivity, increasing quality

#### Ray tracing

- Whitted 1980
- High quality, increasing interactivity

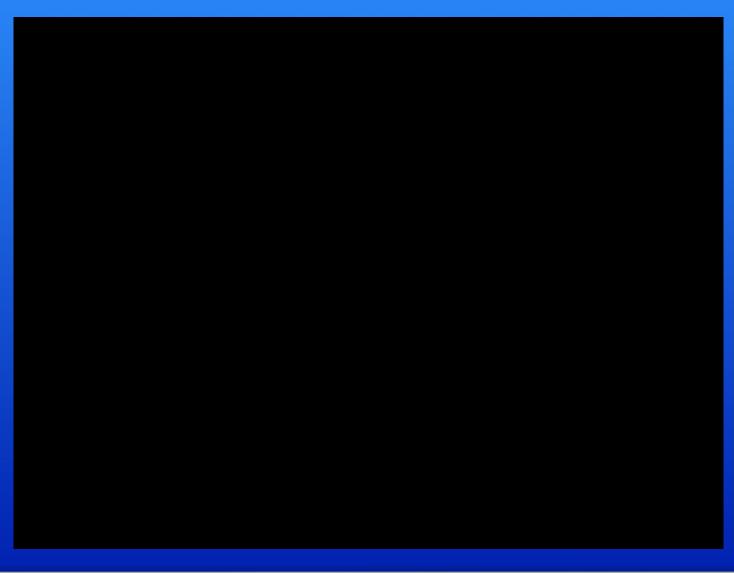




omputing and Imaging Institute, University of Utah

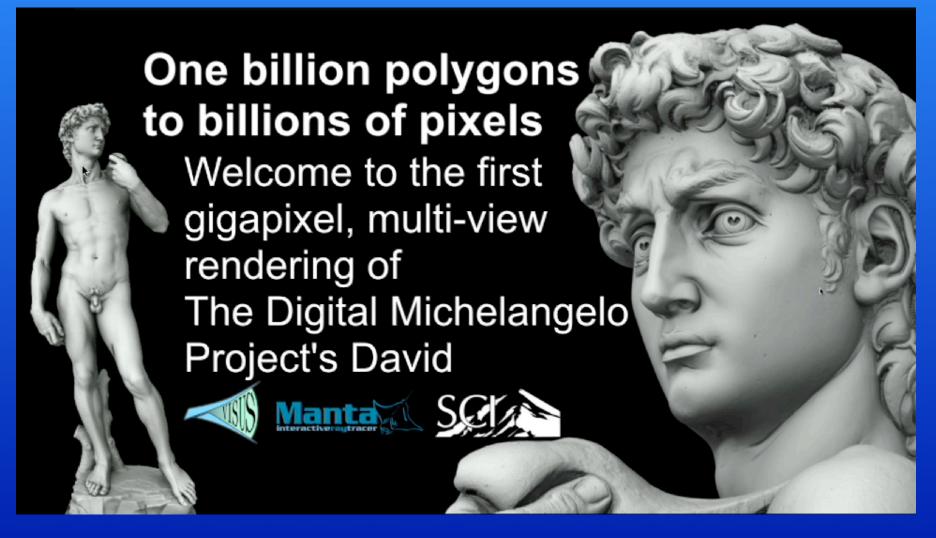
# Michelangelos David





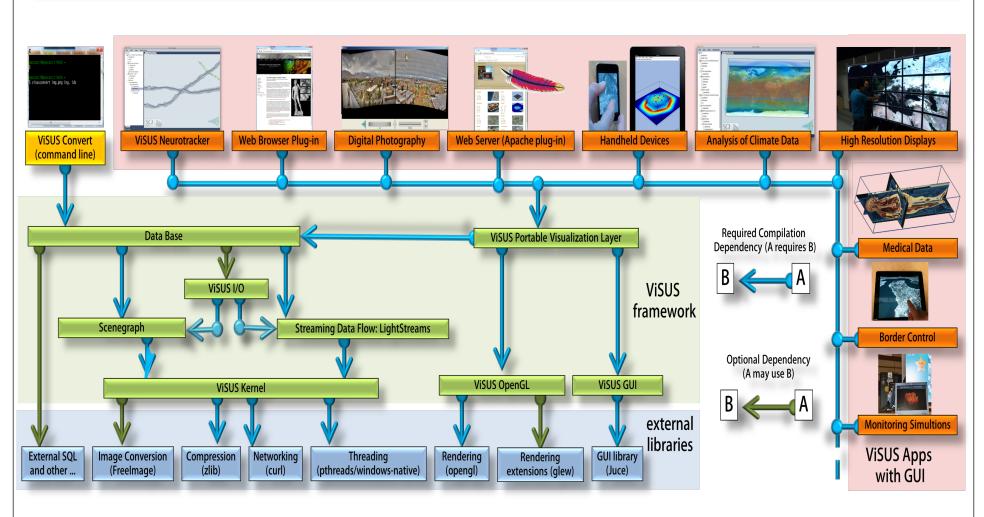
### Michelangelos David - Part 2





#### ViSUS Framework for Scalable Data





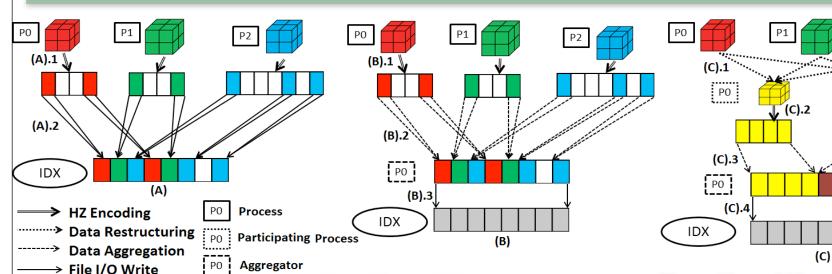




# The ViSUS Parallel I/O Infrastructure (PIDX) Adopts a 3-Phase Data Transfer Model



P2



#### One-Phase I/O:

- (A).1 HZ encoding of irregular data set leads to sparse data buffers interleaved across processes.
- **(A).2** I/O writes to underlying IDX file by each process, leading to a large number of small accesses to each file.

#### Two-Phase I/O:

- **(B).1** HZ encoding of irregular data set leads to sparse data buffers interleaved across processes.
- **(B).2** Data transfer from inmemory HZ ordered data to an aggregation buffer involving large number of small sized data packets.
- **(B).3** Large sized aligned I/O writes from aggregation buffer to the IDX file.

#### Three-Phase I/O:

- **(C).1** Data restructuring among processes transforms irregular data blocks at processes P0, P1 and P2 to regular data blocks at processes P0 and P2.
- **(C).2** HZ encoding of regular blocks leading to dense and non-overlapping data buffer.
- **(C).3** Data transfer from in-memory HZ ordered data to an aggregation buffer involving fewer large sized data packets.
- **(C).4** I/O writes from aggregation buffer to a IDX file.

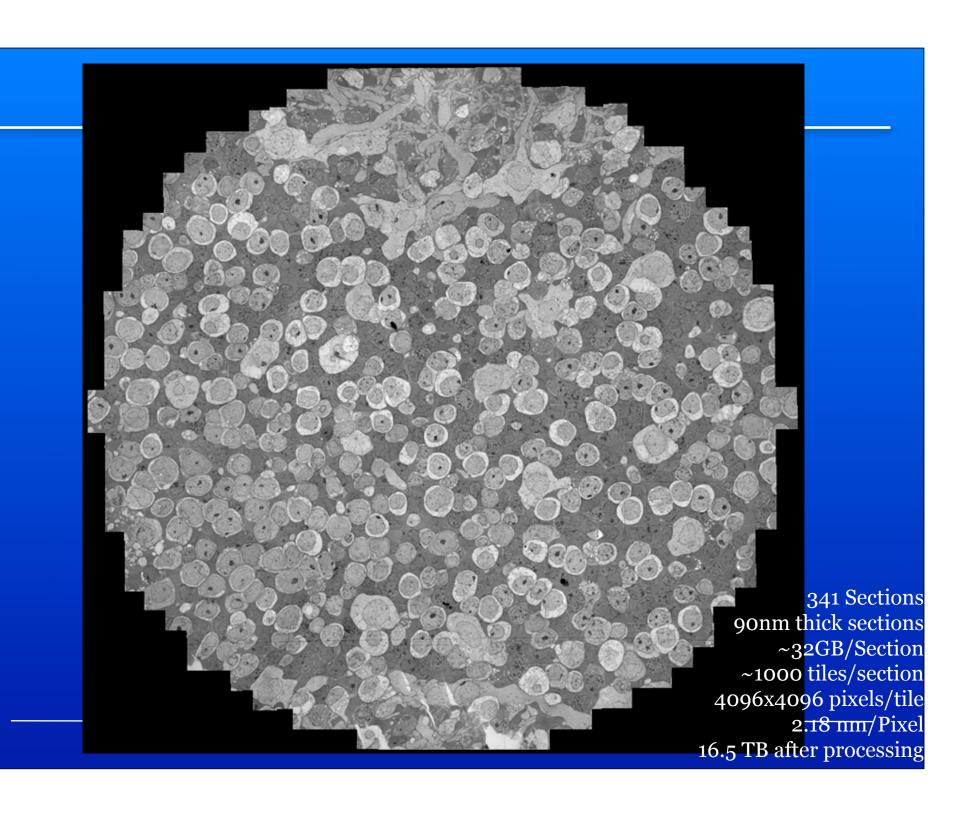




#### **Large Scale Galaxy Simulation**







#### Antony van Leeuwenhoek (1632-1723)





... my work, which I've done for a long time, was not pursued in order to gain the praise I now enjoy, but chiefly from a craving after knowledge, which I notice resides in me more than in most other men. And therewithal, whenever I found out anything remarkable, I have thought it my duty to put down my discovery on paper, so that all ingenious people might be informed thereof.

Antony van Leeuwenhoek. Letter of June 12, 1716





# PROBLEM-DRIVEN VISUALIZATION RESEARCH

for biological data

- target specific biological problems
- close collaboration with biologists
- rapid, iterative prototyping
- focus on genomic and molecular data

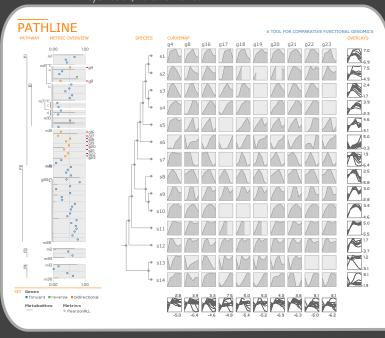


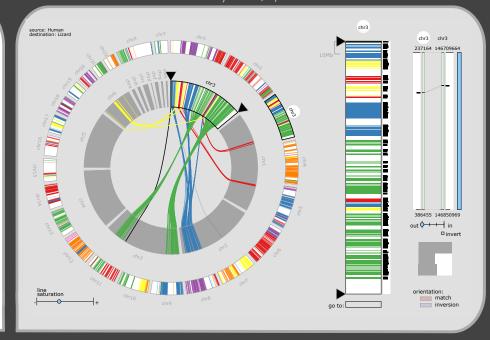
M. Meyer et al., EuroVis 2010.

#### Pathline

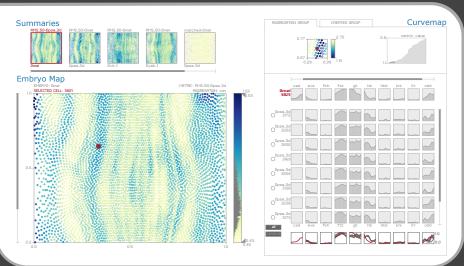
#### MizBee

M. Meyer et al., InfoVis 2009.





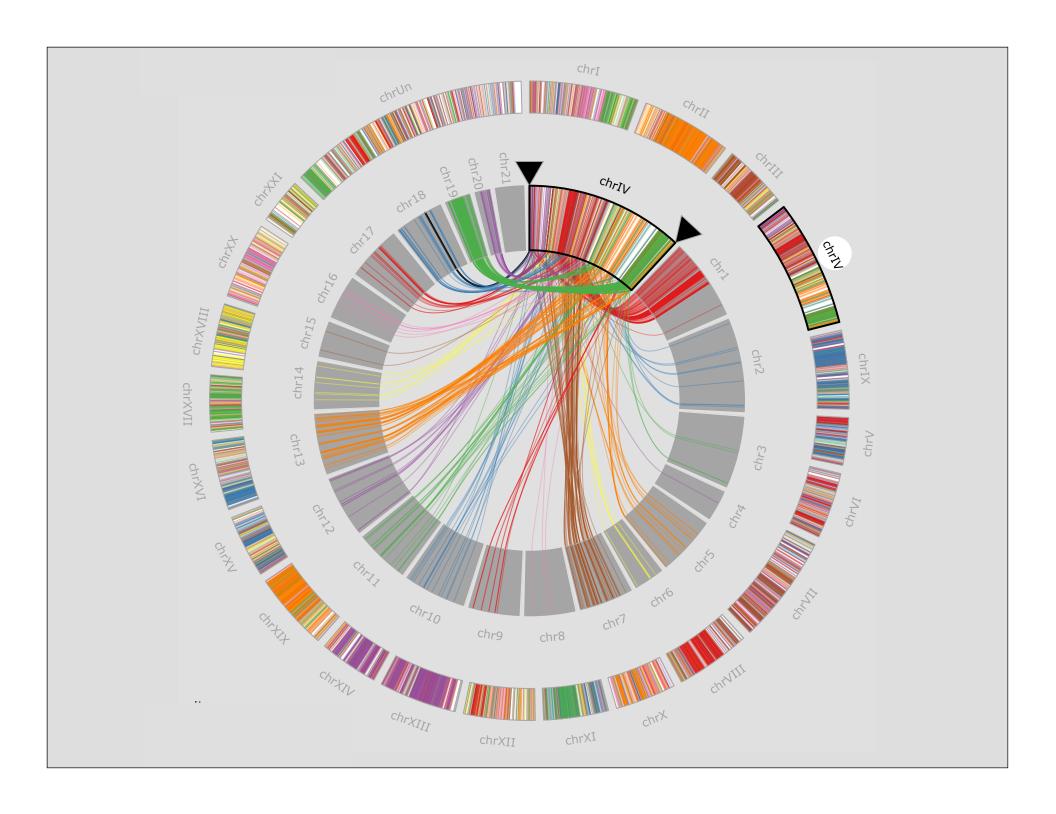


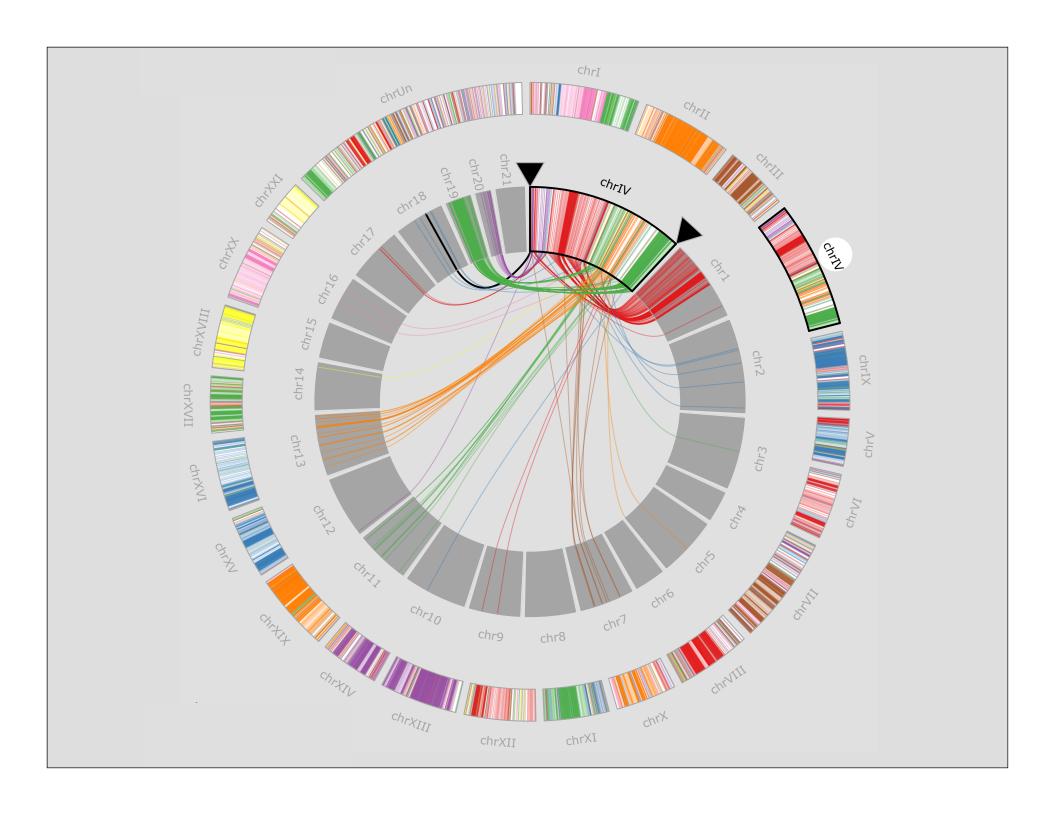


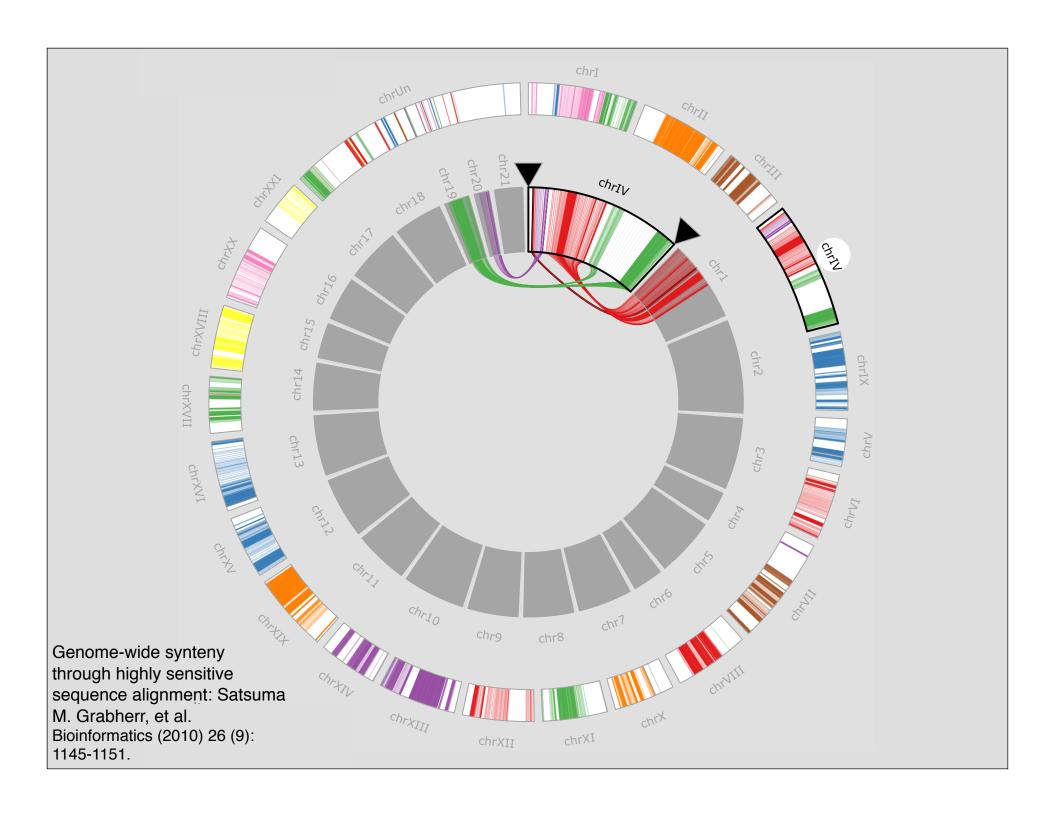
InSite

MulteeSum

M. Meyer et al., InfoVis 2010.

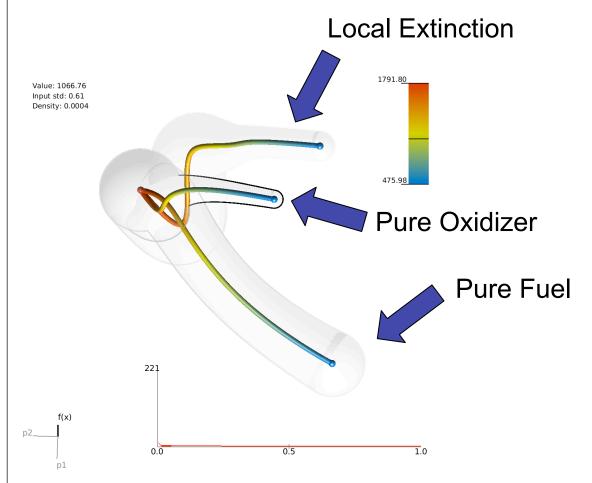




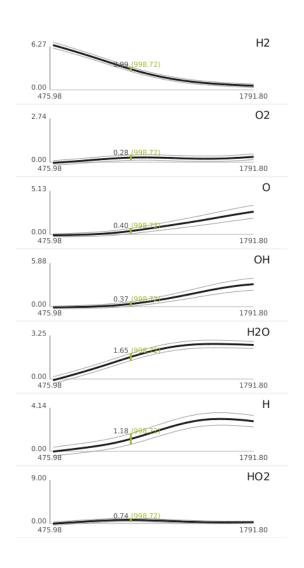








10 dimensional data set describing the heat release wrt. to various chemical species in a combustion simulation





#### **Analysis of Combustion Simulations**



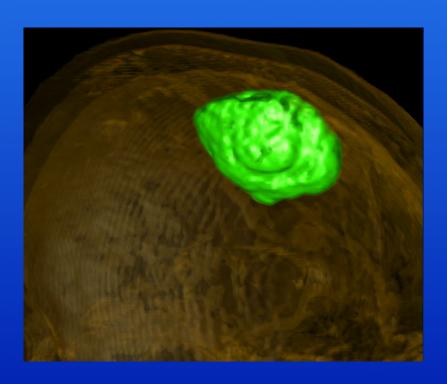
# Combustion Simulation of Jet CO/H2-Air Flames

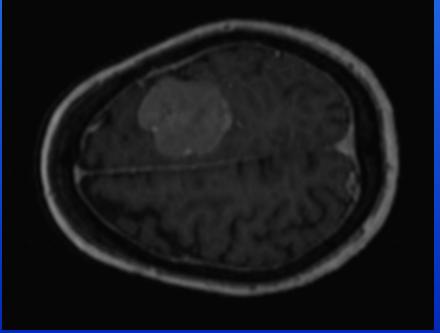
**Input:** Composition of 10 chemical species

**Output:** Temperature



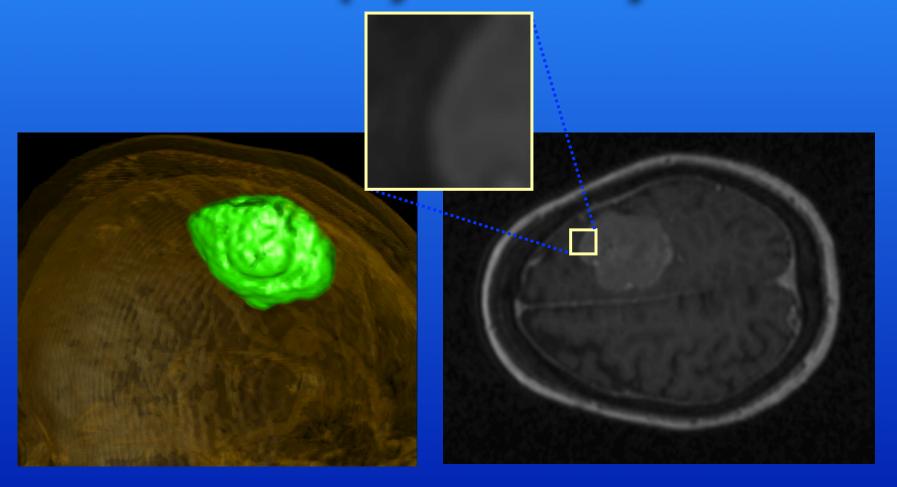
# When is the last time you've seen an error bar in a 3D visualization?





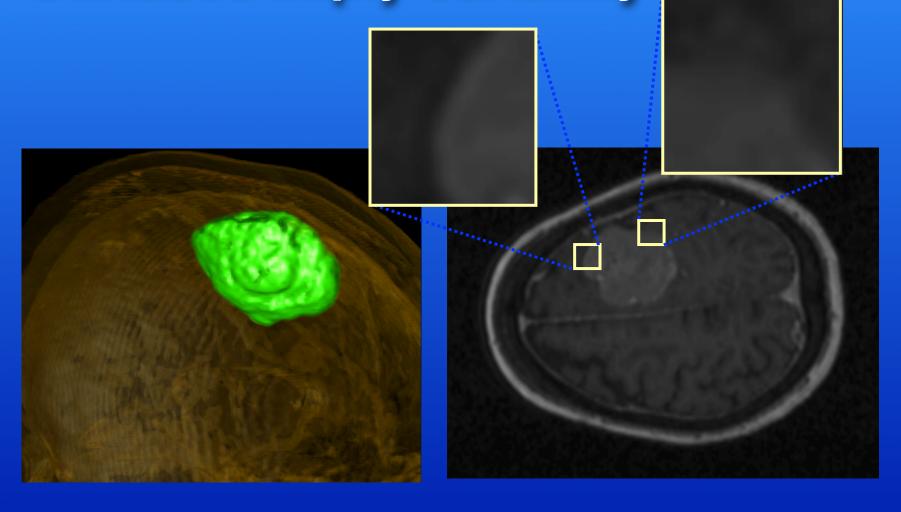


## Surfaces imply certainty

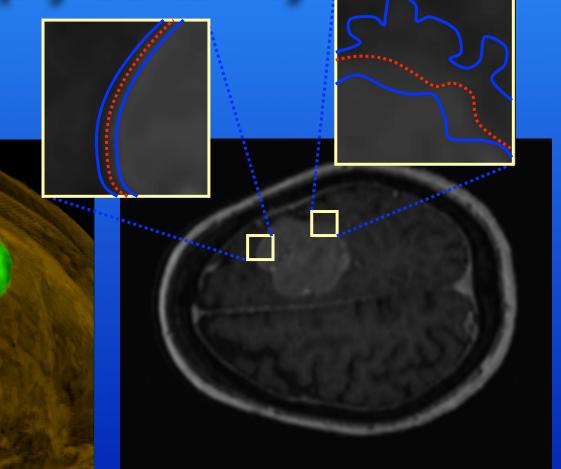


**Surfaces imply certainty** 



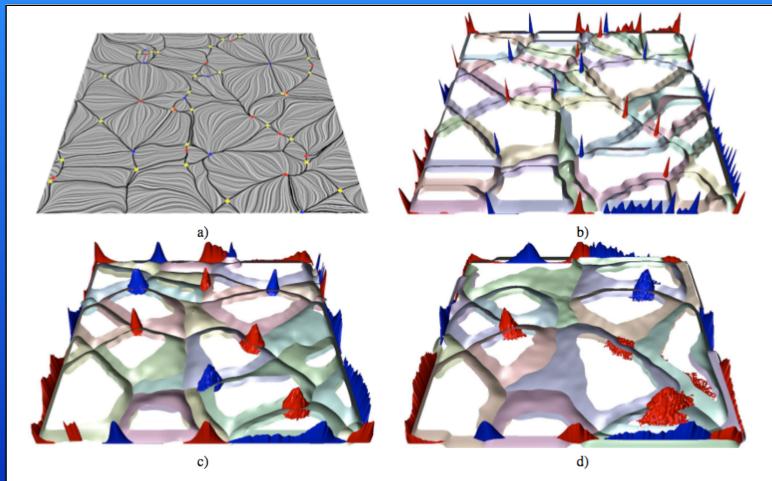






#### **Topological Uncertainty**

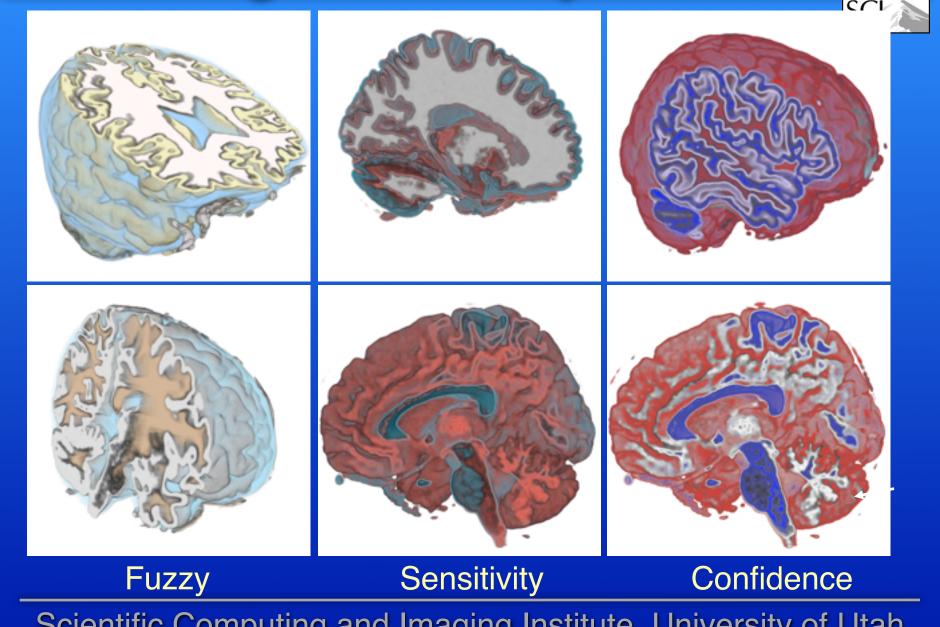




**Figure 6:** Increasing the uncertainty of a random vector field: a) certain topology of mean vector field; b)  $\|\mathbf{T}\|_F = 0.2$ ; c)  $\|\mathbf{T}\|_F = 2.0$ ; d)  $\|\mathbf{T}\|_F = 5.0$ .

M. Otto, T. Germer, H.C. Hege, H. Theisel. Uncertain 2D Vector Field Topology. In CGF, 29(2), 2010.

## **Visualizing Uncertainty**

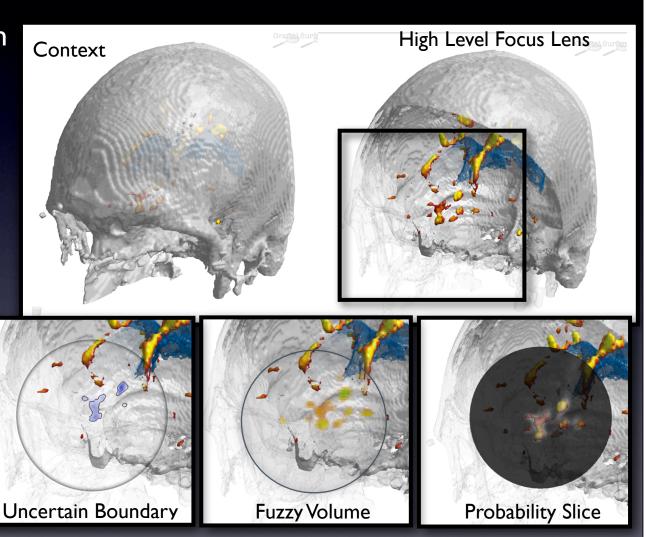


# QuizLens: A Multi-lens approach for uncertainty exploration

Global information important for qualitative evaluation & context

Local information necessary for quantitative understanding

 Interchangeable lenses to explore various data characteristics



#### **Scientific Computing and Visualization**





## The SCI Institute





## **Productivity Machines**







#### November 10-16, 2012



#### Acknowledgements



# NIH NIGMS DOE SciDAC and NETL NSF Utah Centers of Excellence KAUST

#### **More Information**



# www.sci.utah.edu

crj@sci.utah.edu