

Efficient Techniques for Quantifying Uncertainty

Jasmine Foo

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*Brown University, Division of Applied Mathematics

Goals of Uncertainty Quantification

- ❑ Estimate moments of solutions to systems with stochastic or uncertain parameters
- ❑ Calculate probability of certain events (e.g. catastrophic failure, cell death)
- ❑ Understand propagation of uncertainty in time
- ❑ Parameter sensitivity analysis
- ❑ ...

Outline

- ❑ Model problem and notation
- ❑ Introduction to stochastic spectral methods
- ❑ Multi-Element Probabilistic Collocation Method
- ❑ Numerical Examples
- ❑ Extension of MEPCM (future work)
- ❑ Acknowledgements

Model Problem

(Ω, \mathcal{F}, P)
Probability space

$$L(\mathbf{x}, t, \omega; u) = f(\mathbf{x}, t, \omega)$$

$$\omega \in \Omega$$

$$u(\mathbf{x}, t; \omega) = ?$$

differential operator

random dependence

Examples:

Simple ODE

$$\frac{\partial u}{\partial x} = \xi(\omega)u$$

$$\xi : \Omega \rightarrow \Gamma \subset \mathbb{R}$$

random
variable

parameter
space

Diffusion problem with stochastic permeability:

$a(x; \omega)$ a spatial random process

$$\begin{cases} -\nabla \cdot (a(x; \omega) \nabla u) = f(x, \omega) & \text{in } D, \\ u = 0 & \text{on } \partial D, \end{cases}$$

Outline

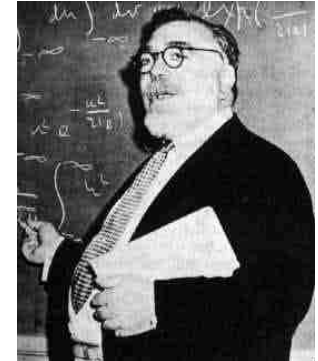
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Stochastic spectral methods

Stochastic spectral methods utilize a polynomial spanning basis on the RANDOM space Γ .

$$T(\mathbf{x}, t; \omega) = \sum_{i=0}^{\infty} T_i(\mathbf{x}, t) \Psi_i(\xi(\omega))$$

$\Psi_i(\xi(\omega))$: **Generalized** Polynomial Chaos



Wiener 1938

Basis choice is problem dependent

- ❑ Computationally efficient **moment estimation** in problems with stochastic parameters (*orders of magnitude faster than Monte Carlo, high order accuracy*)
- ❑ Recently adapted for **sensitivity analysis** and **correlation analysis** in biological applications (Kim et al, 2007; F. et al, 2008-preprint)
- ❑ Limitations: “curse of dimensionality”

Generalized Polynomial Chaos (GPC) Basis

Assume: one random input variable ξ with probability density function (PDF) ρ

GPC basis made up of polynomial functionals of random variables, e.g:

$$\Psi_0(\xi) = 1$$

$$\Psi_1(\xi) = \xi$$

$$\Psi_2(\xi) = \xi^2 - 1$$

$$\Psi_3(\xi) = \xi^3 - 3\xi$$

$$\Psi_4(\xi) = \xi^4 - 6\xi^2 + 3.$$

One-dimensional Hermite family.





Generalized Polynomial Chaos (GPC) Basis

❖ Orthogonality: $\langle \Psi_i \Psi_j \rangle = \langle \Psi_i^2 \rangle \delta_{ij} \quad w = \rho$

where the inner product $\langle f(\xi)g(\xi) \rangle = \int f(\xi)g(\xi)w(\xi)d\xi$

❖ Weight function determined by PDF of ξ : $w = \rho$

Polynomial		PDF ρ
Hermite		Gaussian
Jacobi		Beta

Stochastic Spectral Methods

1. Expand the unknown solution into combination of polynomial chaos basis functions

Number of basis functions used

$$u(\mathbf{x}, t; \omega) = \sum_{i=1}^P u_i(\mathbf{x}, t) \Psi_i(\xi)$$

Unknown coefficients
called "gPC coefficients"

Polynomial chaos basis functions

2. Expand the random parameters in L, f into combinations of polynomial chaos basis functions, e.g.:

$$f(\mathbf{x}, t; \omega) = \sum_{i=1}^P f_i(\mathbf{x}, t) \Psi_i(\xi)$$

Known coefficients

3. Solve for the unknown coefficients $u_i(\mathbf{x}, t)$ via galerkin/collocation projection

Moments

Question: Knowing the coefficients u_i , how can we find the moments of $u(\mathbf{x}, t; \omega)$?

Mean: $\langle u(\mathbf{x}, t) \rangle = \left\langle \sum_{i=1}^P u_i(\mathbf{x}, t) \Psi_i(\omega) \right\rangle = u_0(\mathbf{x}, t)$ known

Variance: $\langle u^2(\mathbf{x}, t) \rangle - \langle u(\mathbf{x}, t) \rangle^2$

$\langle u^2(\mathbf{x}, t) \rangle = \left\langle \left(\sum_{i=1}^P u_i(\mathbf{x}, t) \Psi_i(\omega) \right)^2 \right\rangle = \sum_{i=1}^P u_i^2(\mathbf{x}, t) \langle \Psi_i^2 \rangle$
known known

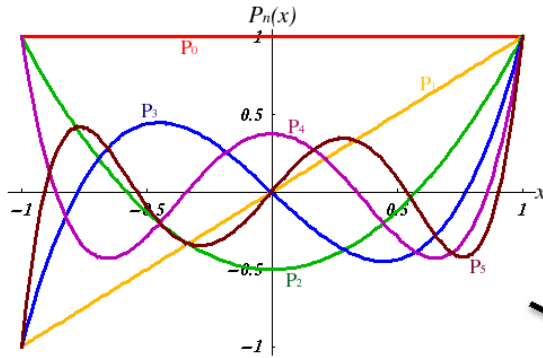
orthogonality of
basis functions
wrt PDF

Well-chosen basis functions make calculating moments easy

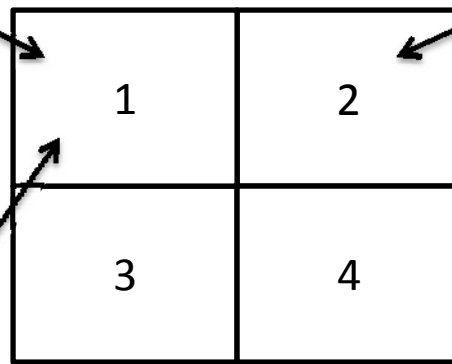
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- ❑ Model problem and notation
- ❑ Introduction to stochastic spectral methods
- ❑ **Multi-Element Probabilistic Collocation Method**
- ❑ Numerical Examples
- ❑ Extension of MEPCM (future work)
- ❑ Acknowledgements

Multi-Element Probabilistic Collocation Method (ME-PCM)



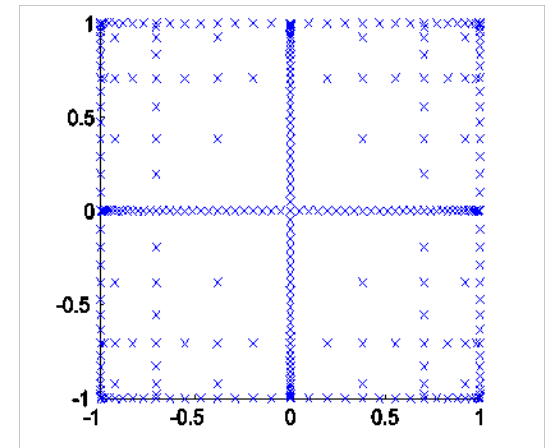
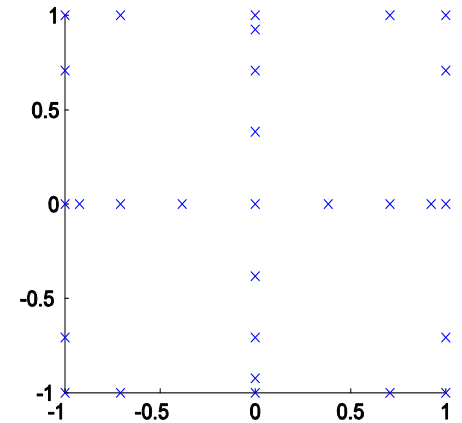
Domain decomposition of random space into elements



(example 2D random space)

Γ

sampling method



sparse collocation grids

local GPC basis in each element,
orthogonal wrt local conditional
PDF

unknowns

$$\sum_{i=1}^P u_i(\mathbf{x}, t) \Psi_i(\xi)$$

local solution expansion in
each element

Multi-Element Probabilistic Collocation Method (ME-PCM)

Adaptivity:

1		
3	4	

- In each element, calculate relative variance due to highest modes of basis

$$\eta_k = \frac{\sigma_{k,p} - \sigma_{k,p-1}}{\sigma_{k,p-1}}, \quad \sigma_{k,p} \text{ is the local variance from } p\text{-th order polynomial chaos.}$$

- If exceeds a certain tolerance, FLAG
- Calculate the variance in each dimension
- Split element in dimension of highest variance and construct new bases on new elements

Convergence rates of the ME-PCM

Using the **degree of exactness** m of the quadrature rule, the moments error of ME-PCM using a uniform mesh can be expressed as:

$$|\mathbb{E} \|u\|_{H_0^1(D)} - \hat{u}_{mean}| \leq$$

physical space norm

MEPCM mean solution

$$\epsilon + C \|E_\Gamma\|_{m+1, \infty, \Gamma} |u_k|_{W^{m+1, \infty}(\Gamma; H_0^1(D))} h^{m+1}$$

spatial discretization error

stochastic discretization error

where h is the size of the elements.

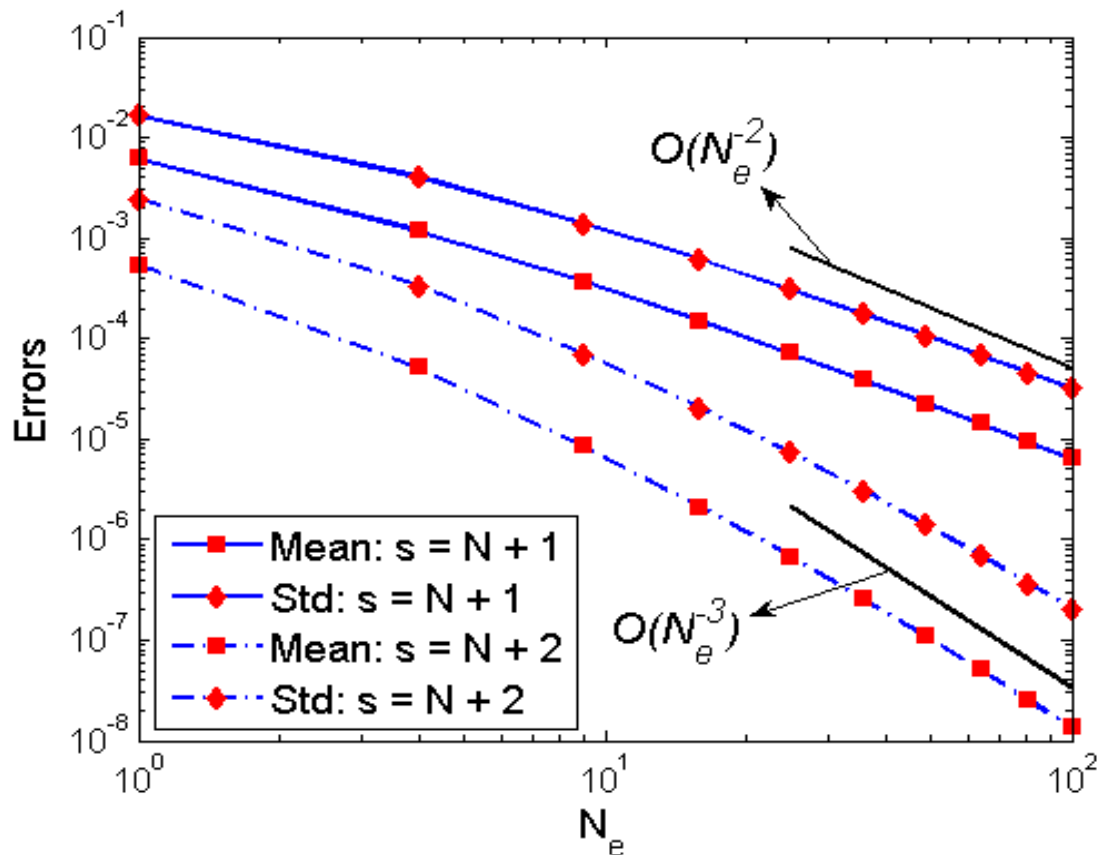
Remark: norm of error functional $\|E_\Gamma\|_{m+1, \infty, \Gamma}$ usually exhibits p-type convergence in polynomial interpolation order, obtaining **h/p-type convergence** of the moments error. Similar hp-type results obtained for L2 error.

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ME-PCM study of stochastic elliptic problem

$$\begin{cases} -\nabla \cdot (a(\mathbf{x}; \omega) \nabla u(\mathbf{x}; \omega)) = \sin(x) \cos(y) & \text{in } D, \\ u(\mathbf{x}; \omega) = 0 & \text{on } \partial D, \quad D = [0, 1]^2 \end{cases}$$



➤ $a(x; \omega)$ is a two-dimensional random input ($N=2$)

➤ Y_n are $B(1,1)$ -distributed on $[-1, 1]$

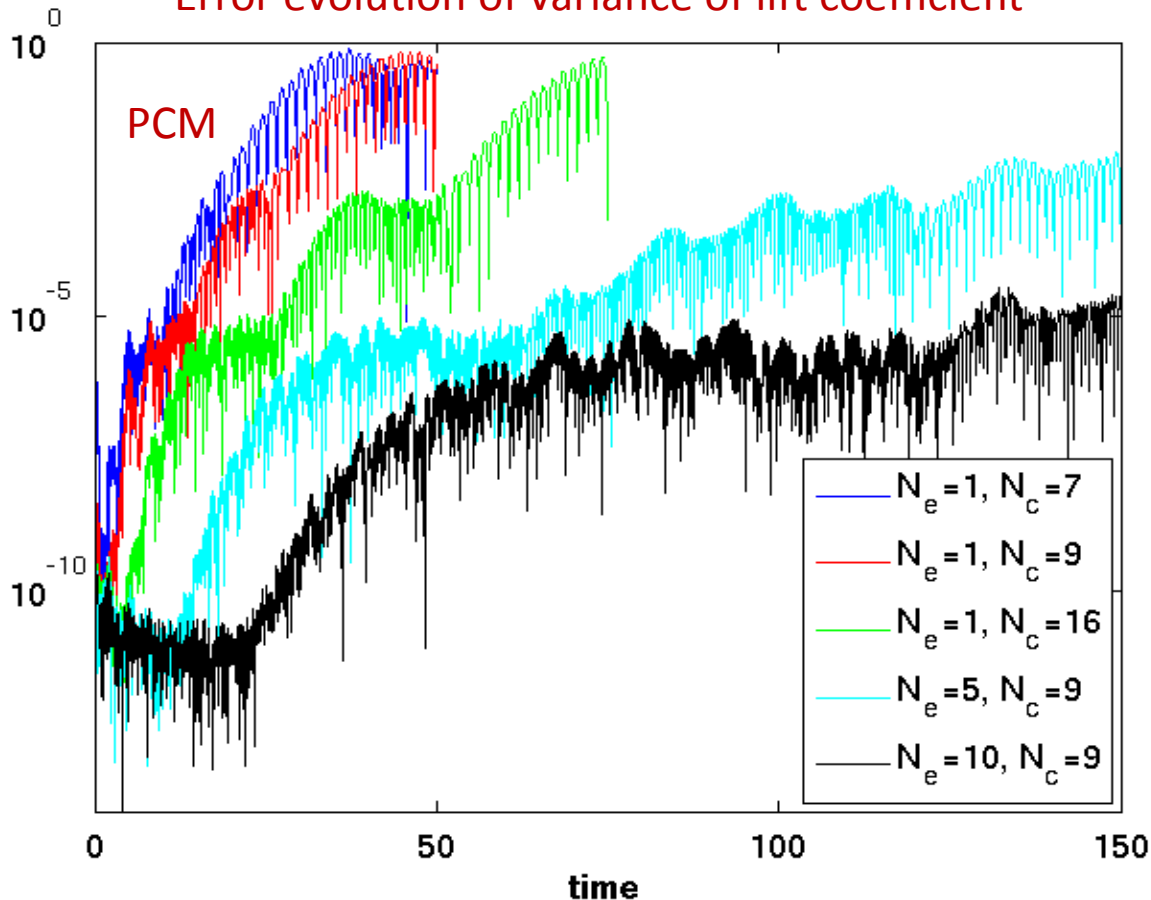
➤ MEPCM: uniform mesh on $[-1, 1]^2$, Gauss sparse grids

➤ h -convergence asymptotically reaches:
 $O(N_e^{\frac{-(m+1)}{N}})$

Noisy flow past 2D stationary cylinder

- Noisy inflow boundary condition $u = 1 + \delta\xi$, $v = 0$
- Performance in long time-integration considered.
- Spectrum of solution in parametric (random) space increases with time.

Error evolution of variance of lift coefficient



- $\delta = 0.1$, ξ uniformly distributed on $[-\sqrt{3}, \sqrt{3}]$
- Gauss-Legendre tensor product grid in each element.
- Time integration for 25 vortex-shedding cycles

ME-PCM and discontinuities in random space:

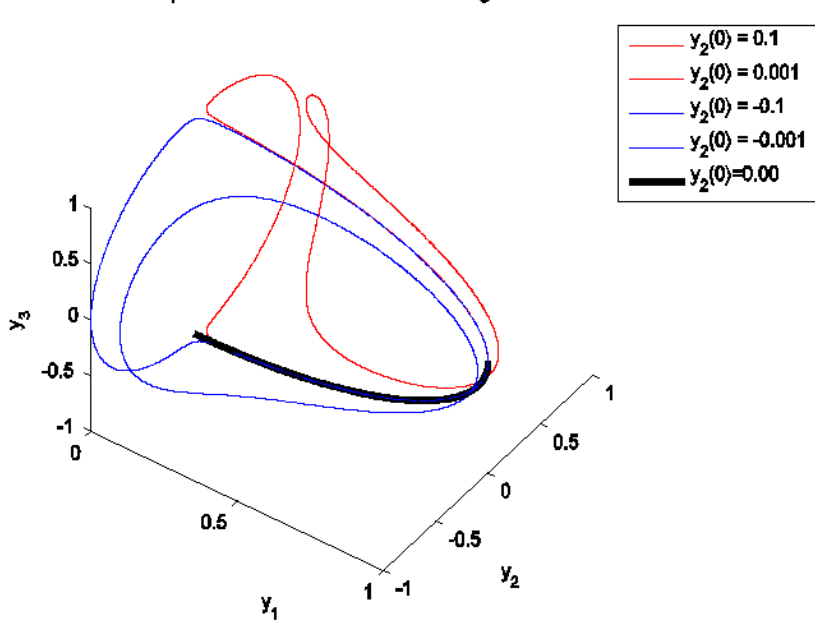
Kraichnan-Orszag problem with 2D random input:

$$\frac{dy_1}{dt} = y_1 y_3 \quad \frac{dy_2}{dt} = -y_2 y_3 \quad \frac{dy_3}{dt} = -y_1^2 + y_3^2$$

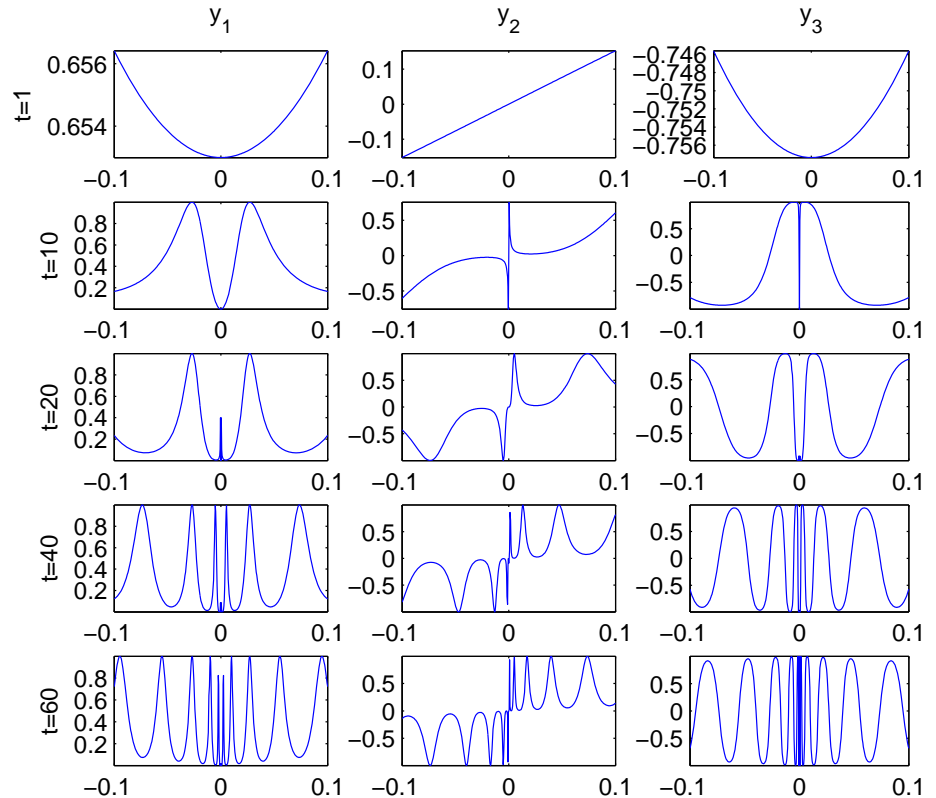
$$y_1(0) = 1.0 \quad y_2(0) = 0.1\xi_1 \quad y_3(0) = \xi_2$$

ξ_1, ξ_2 iid, uniform rvs on $[-1,1]$

Phase plot of deterministic Kraichnan-Orszag solutions



Response curves on $[-0.1, 0.1]$

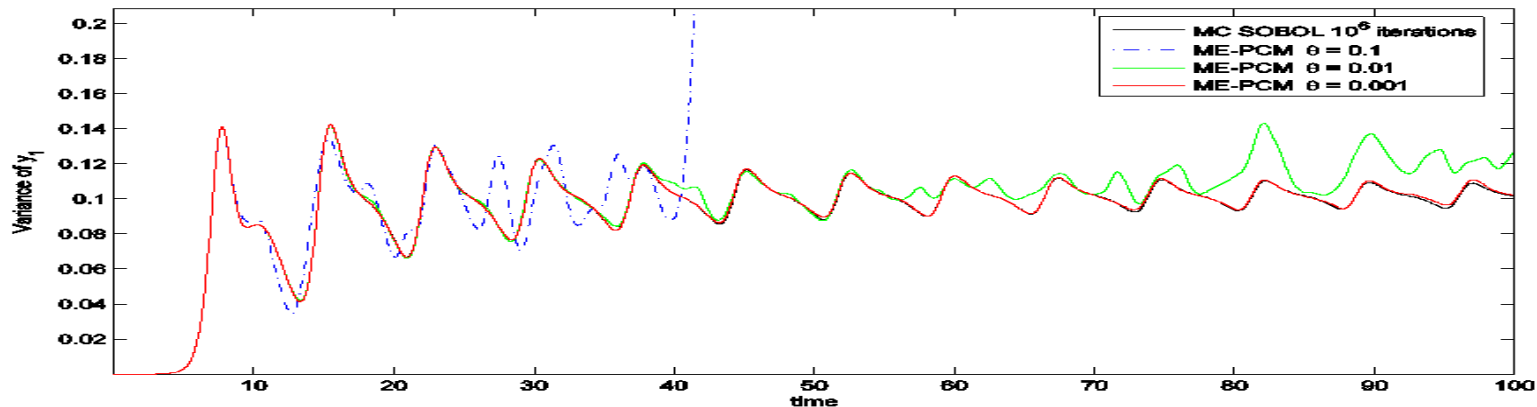


Solution exhibits discontinuous dependence on $y_2(0)$ at the origin.

h-Adaptive ME-PCM: Kraichnan-Orszag problem

h-Adaptive ME-PCM at varying θ levels for long time integration:

1D random input: $y_1(0) = 1.0$ $y_2(0) = 0.1\xi_1$ $y_3 = 0$



Computational cost (seconds) of h-Adaptive ME-PCM vs h-Adaptive ME-GPC:

2D random input: $y_1(0) = 1.0$ $y_2(0) = 0.1\xi_1$ $y_3 = \xi_2$

Error level ϵ_{L^2}	<i>h</i> -Adaptive ME-PCM	<i>h</i> -Adaptive ME-gPC
10^{-2}	0.5	11.95
10^{-3}	3.43	29.31
10^{-4}	38.8	337.7

- ME-gPC: Legendre chaos $p=2$
- MEPCM: Gauss-Legendre tensor grid
- Decrease θ (adaptivity tolerance) to achieve desired accuracy

h-Adaptive ME-PCM is faster even with two extra projection steps

Outline

- ❑ Introduction to stochastic spectral methods
- ❑ Multi-element probabilistic collocation method (ME-PCM)
- ❑ ME-PCM Numerical examples
- Future work: Extension for higher-dimensional problems (MEPCM-A)

Future work: MEPCM-A for higher-dimensional problems

Using ANOVA-type decompositions: based on the hierarchical decomposition of a multidimensional function into combinations of functions of subgroups of its dimensions (Hoeffding 1948):

$\mathcal{I}_\mu f(x_1, x_2, \dots, x_N) =$ demonstrated to be effective in problems with over 100 random dimensions

$$\mathcal{I}_\mu f_0 + \sum_{j_1, (\nu=1)}^N \mathcal{I}_\mu f_{j_1}(x_{j_1}) + \sum_{j_1 < j_2, (\nu=2)}^N \mathcal{I}_\mu f_{j_1, j_2}(x_{j_1}, x_{j_2}) +$$
$$\sum_{j_1 < j_2 < j_3, (\nu=3)}^N \mathcal{I}_\mu f_{j_1, j_2, j_3}(x_{j_1}, x_{j_2}, x_{j_3}) + \dots + \mathcal{I}_\mu f_{j_1, \dots, j_N}(x_{j_1}, \dots, x_{j_N})$$

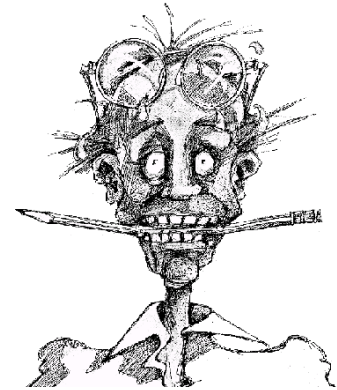
μ : order of approximation in each dimension

ν : dimension of each sub-problem

Use of ANOVA-type decompositions for standard PCM - Griebel, Schwab (2005, 2007).

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L2 error for stochastic elliptic problem

We consider the $L^2(\Gamma; H_0^1(D))$ error of MEPCM interpolant for the **stochastic elliptic problem**. Input assumed to be uniform random vector.

$$\|\tilde{u} - u\|_{L^2(\Gamma; H_0^1(D))} \leq \underbrace{\|\tilde{u} - u_k\|_{L^2(\Gamma; H_0^1(D))}}_{\text{stochastic discretization error}} + \underbrace{\|u_k - u\|_{L^2(\Gamma; H_0^1(D))}}_{\text{deterministic discretization error}}$$

For MEPCM using a uniform mesh of size h and Gauss-Legendre abscissas on each element, the stochastic discretization error is bounded as:

$$\|\tilde{u} - u\|_{L^2(\Gamma; H_0^1(D))} \leq C \sum_{j=1}^N \exp\{-r_j(h)p_j\}$$

where $r_j(h) = \log \left[\frac{\alpha_j}{2h} \left(1 + \sqrt{1 + \frac{h^2}{\alpha_j^2}} \right) \right]$

(related to stochastic regularity of solution in each random dimension, Babuska 2007)

L2 error of ME-PCM interpolant

Remarks:

- Rewriting $r_j(h)$ as:

$$r_j(h) = \log \frac{1}{h} + \log \left[\frac{\alpha_j}{2} \left(1 + \sqrt{1 + \frac{h^2}{\alpha_j^2}} \right) \right]$$

we obtain the factor in the error estimate:

$$\exp\left(-p_j \log \frac{1}{h}\right) = h^{p_j}$$

demonstrating **h-type convergence** for this problem.

- Alternatively, fixing h we obtain **p-type convergence** through the term:

$$\exp(-r_j(h)p_j)$$

- Result generalizable to **non-uniform** random inputs, other types of interpolation (e.g. **sparse grids, etc**).