### **HYDRA** simulations of radiating shock experiments

**Forrest Doss** 

#### Acknowledging, R. P. Drake *(University of Michigan)* H. F. Robey *(Lawrence Livermore National Laboratory)*

#### SSGF Annual Conference July 14, 2009

This research was supported by the DOE NNSA under the Predictive Science Academic Alliance Program by grant DE-FC52-08NA28616, the Stewardship Sciences Academic Alliances program by grant DE-FG52-04NA00064, under the National Laser User Facility by grant DE-FG03-00SF22021, and by the Stewardship Science Graduate Fellowship program.

### What is a shock?





- Characterized by high-speed, highpressure fluid dynamics.
- Can be created by an object moving faster than the local speed of sound.
- Shocks take the form of a discontinuity in flow variables (speed, density, pressure, temperature, etc).



At high shock velocities and low densities, shock structure is changed by radiation

• We may gauge the importance of radiation in the shock's frame by the ratio of energy emitted by blackbody radiation to the kinetic energy influx,  $R = -\frac{\sigma T^4}{\sigma} \propto \frac{u_s^5}{\sigma}$ 

$$R_{rad} = \frac{\sigma r}{\frac{1}{2}\rho u_s^3} \propto \frac{u_s}{\rho}$$

where *T* is the initial post-shock temperature,  $u_s$  is shock velocity, and  $\rho$  is pre-shocked mass density

 Shock structure is changed by the formation of a heated precursor and post-shock cooling [Zel'dovich pg 531]



- Additional modifications from changes in opacity
- Occur in astrophysics and can be created in laser-driven experiments

7/24/09

## Radiating shocks have been simulated in 2D using HYDRA\*



\* M. M. Marinak et al., *Phys. Plasmas* 8, 2275 (2001)

## Previous work had established one-dimensional radiating shock profiles



#### Experimentally, radiography measures shock features



- Shock is driven by 20  $\square$ m Be disc, t = 13 ns, shock traveling at ~110 km/sec.
  - Shock has traveled 2 mm, compressed material to  $< 200 \square m$ .
  - Gold Grid serves as a spatial fiducial. Data from pre-shot metrology is used to diagnose lengths in target image.
  - The mystery in these images: Why doesn't the shock front reach the walls of the shock tube?

#### Simulation with 2D HYDRA provides better agreement on shock trajectory than 1D HYADES



## Convergence to 1D results is explored by varying tube and drive radial parameters



#### 2D simulations in HYDRA revealed new behavior



High resolution HYDRA\* simulation

- The shock tube is typically much denser and stronger than the interior material. Normally, the shock tube's evolution has small effects on material ahead of the shock.
- This assumption breaks down in HED systems.
- \* M. M. Marinak et al., *Phys. Plasmas* 8, 2275 (2001) 7/24/09
- Radiation from the shock induces plastic ablation, forming a radial blast wave in the tube.

#### Wall shocks control the primary shock morphology



# Effects of the wall shock are indirectly seen in early radiating shock experiments



Wall shock induced features which can be seen in experiments of this generation include:

- Dense Xenon collected behind the primary shock
- Edge displacement
- Curvature of the trails
- Angle of primary shock at kink.

Later experiments, with improvements in radiography, show clear evidence of the wall shock



Wall shock induced features in the modern data include:

- Finite displacement of shock edges from tube walls
- Angle of primary shock deflection at kink
- Angle of wall shock off of wall
- Curvature and thicknesses of the trails
- Dense Xenon collected behind the primary shock.

## Measurements of deflection angles constrain primary shock Mach number



# Later simulation efforts have extended the state of knowledge



2D CRASH simulation, showing (log scaled) density

- The Center for Radiative Shock Hydrodynamics (CRASH) at the University of Michigan, as part of the Predictive Sciences Academic Alliances Program (PSAPP), has been creating a new code to study these systems.
- CRASH will have a much better grasp on uncertainties in the system, and will support the move to complicated 3D simulations.

# Wall shocks have since been seen in other laser-driven experiments



### Summary

- The radiative precursor of a sufficiently fast shock causes the evaporation of tube material ahead of the shock.
- The radiative precursor of a sufficiently fast shock causes the evaporation of tube material ahead of the shock. The resulting expansion wave drives a converging wall shock into the gas volume. This acts as a dynamic constriction of the tube, and modifies the edge conditions experienced by the primary shock.
- Wall shock radiography allows for indirect measurement of Mach numbers, velocities, sounds speeds, temperatures.
- Wall shocks in experiments in which the principal shock waves themselves should not be radiative have also been seen, in which the wall shocks have been launched by some other factor, possibly laser preheat.

## Experiments are conducted in directly driven Xenon filled shock tubes on the Omega laser

